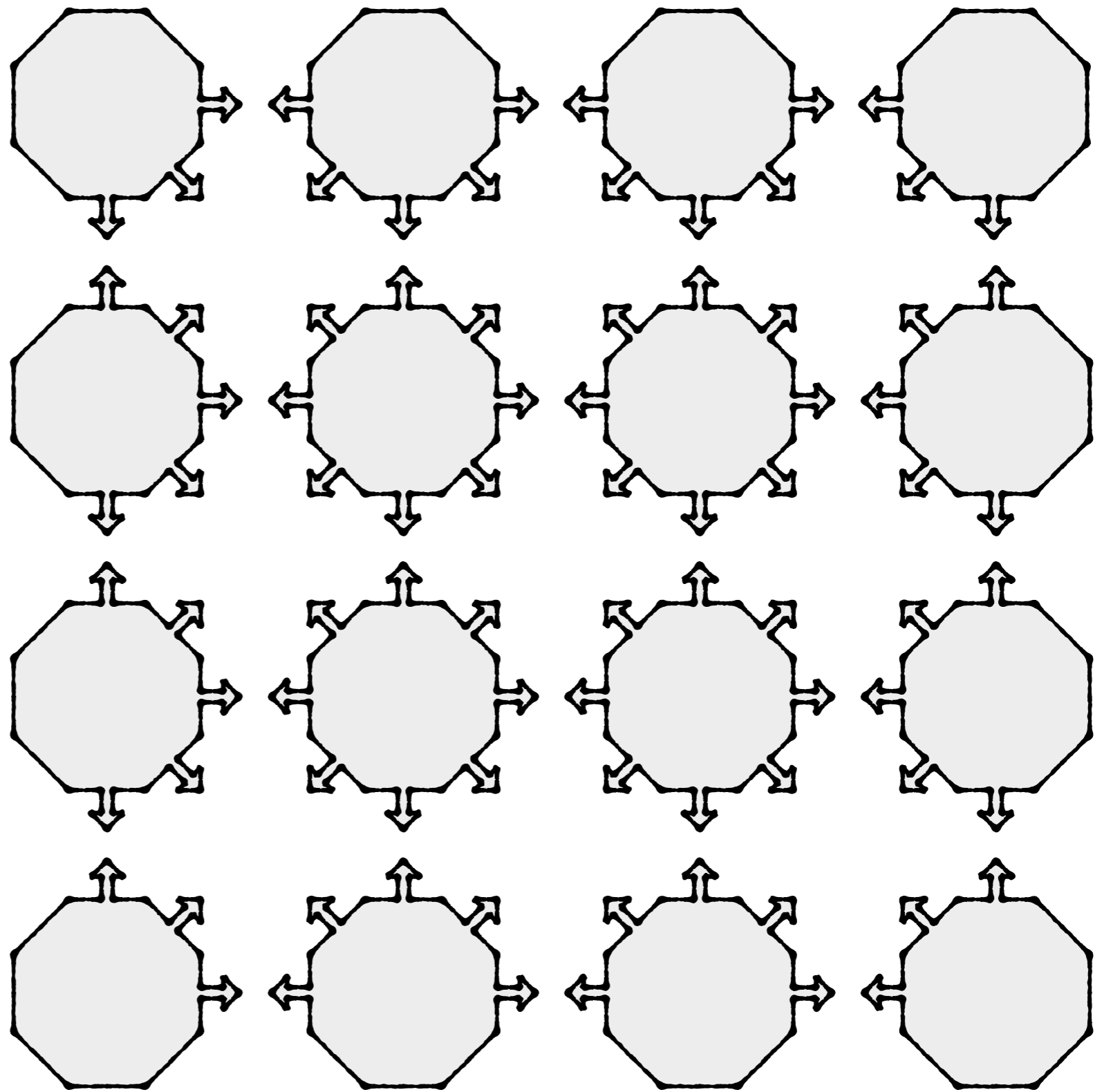


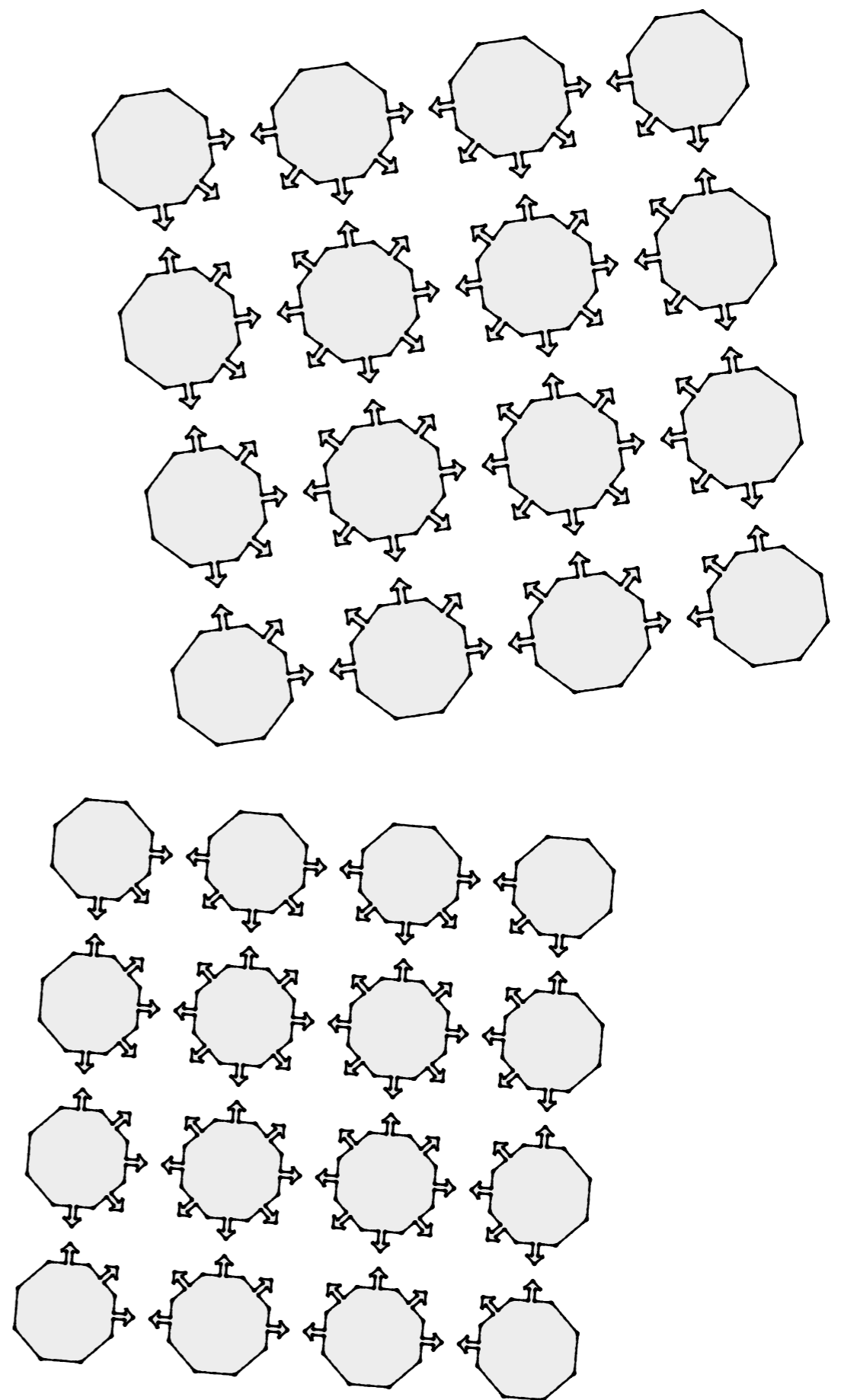
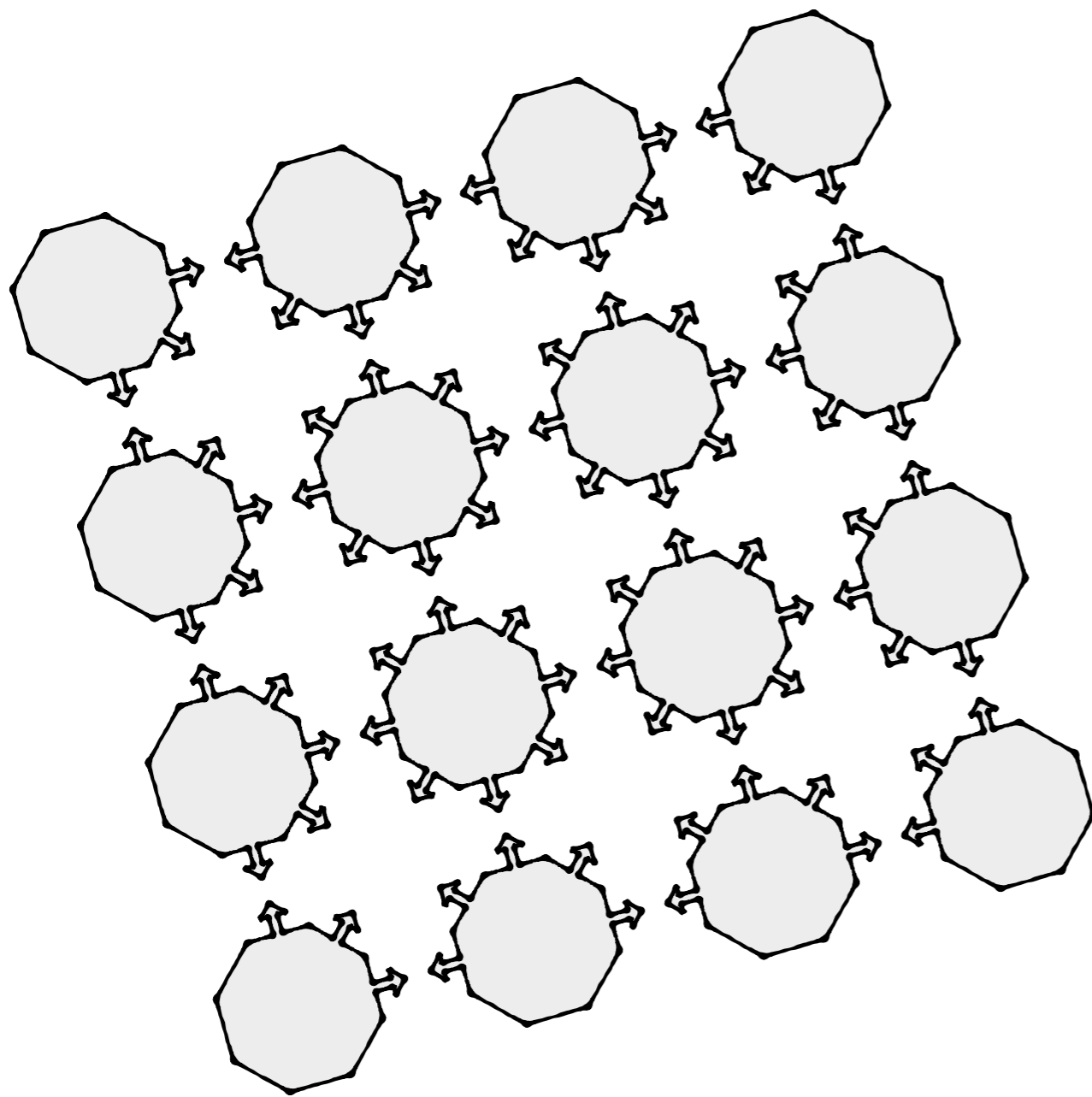


Arrows Everywhere!



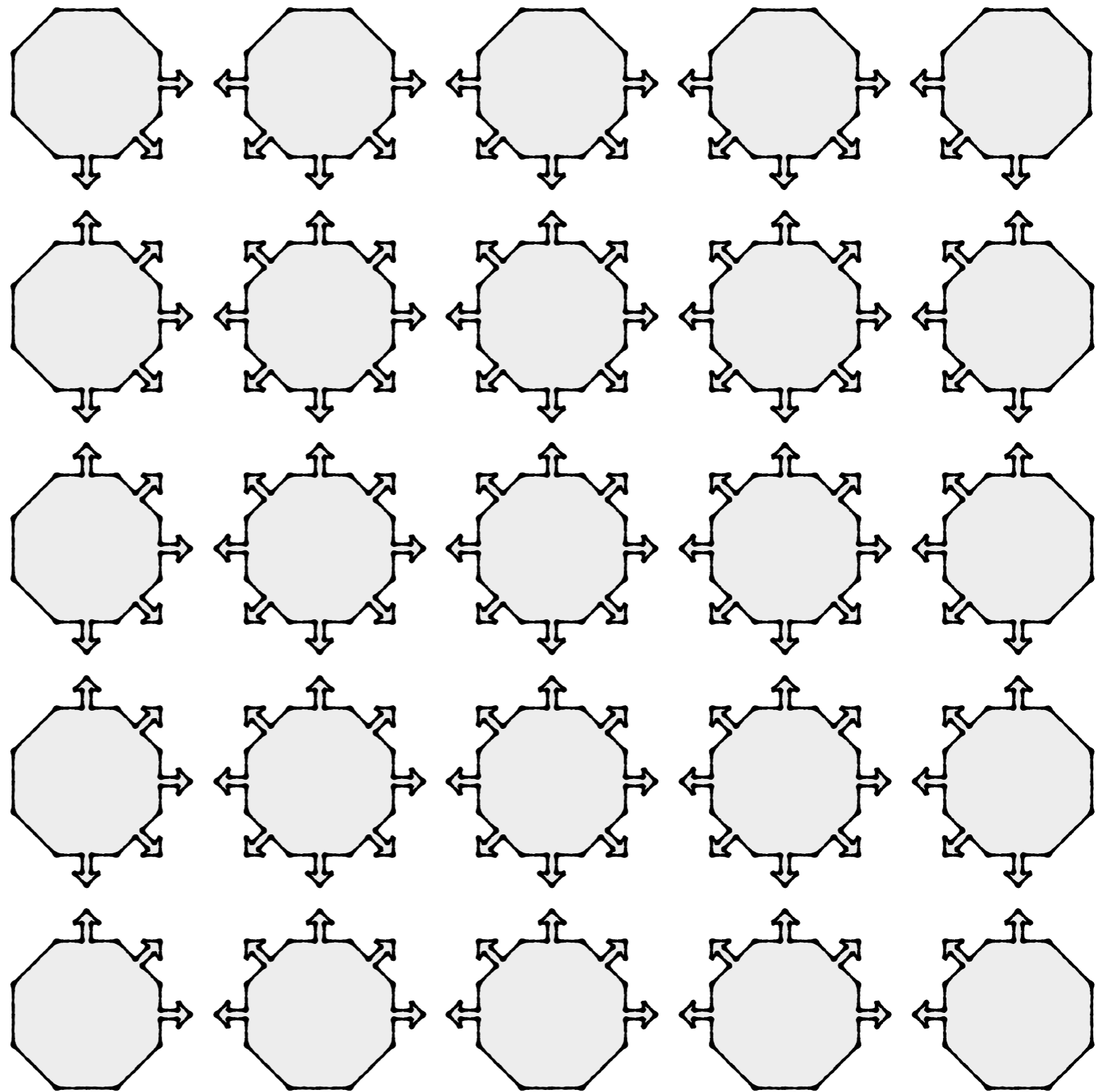


Arrows Everywhere!





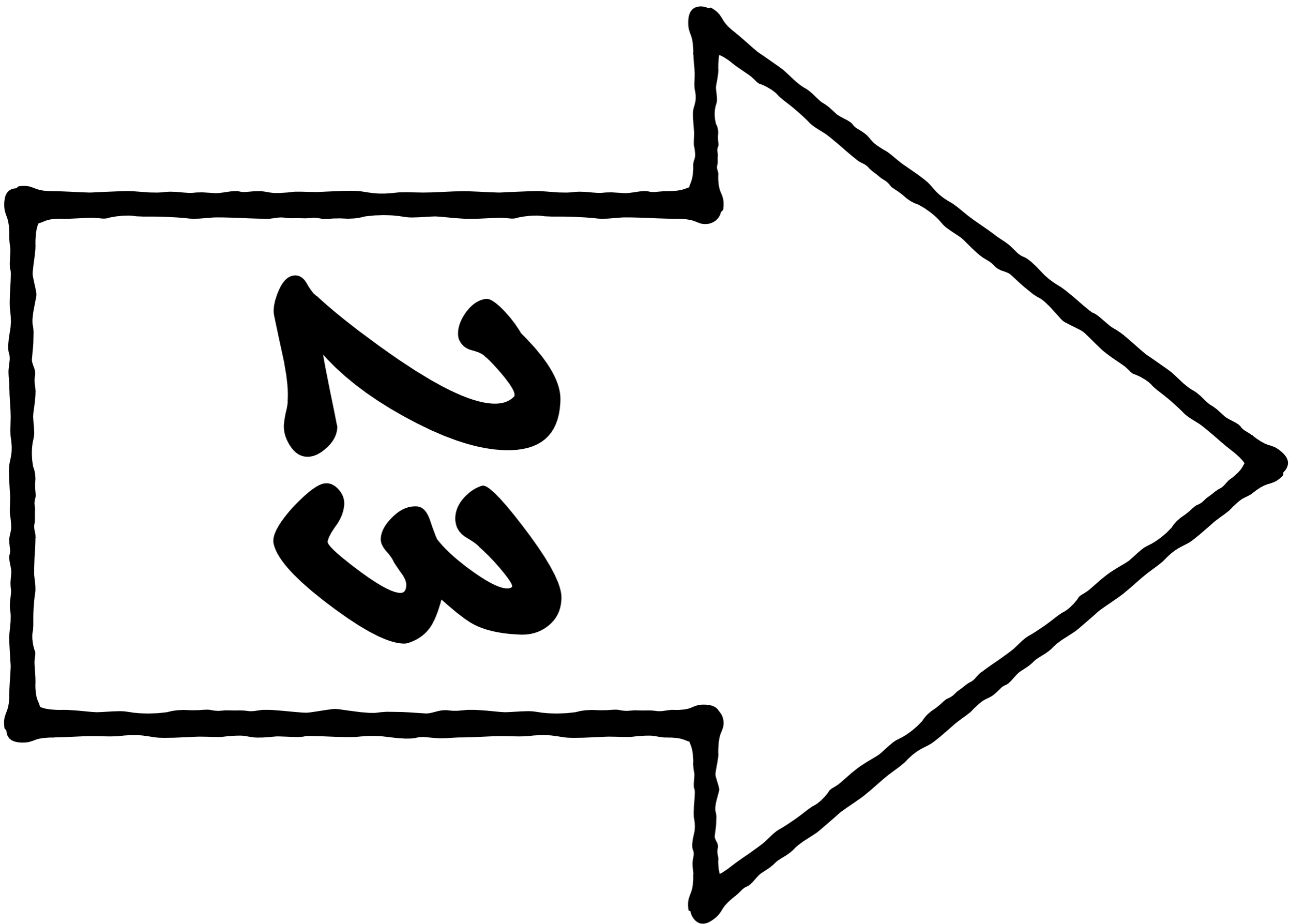
Arrows Everywhere!

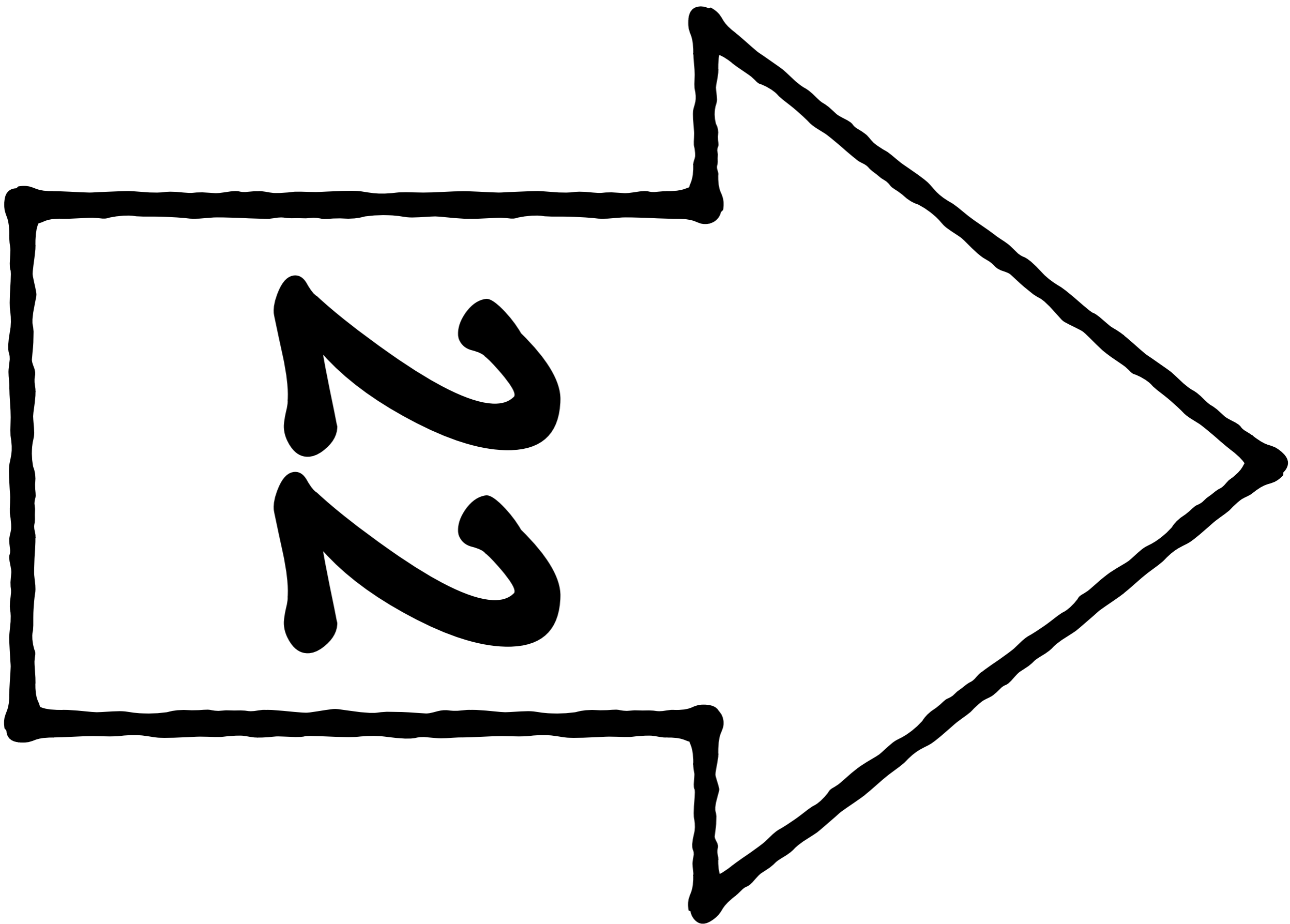


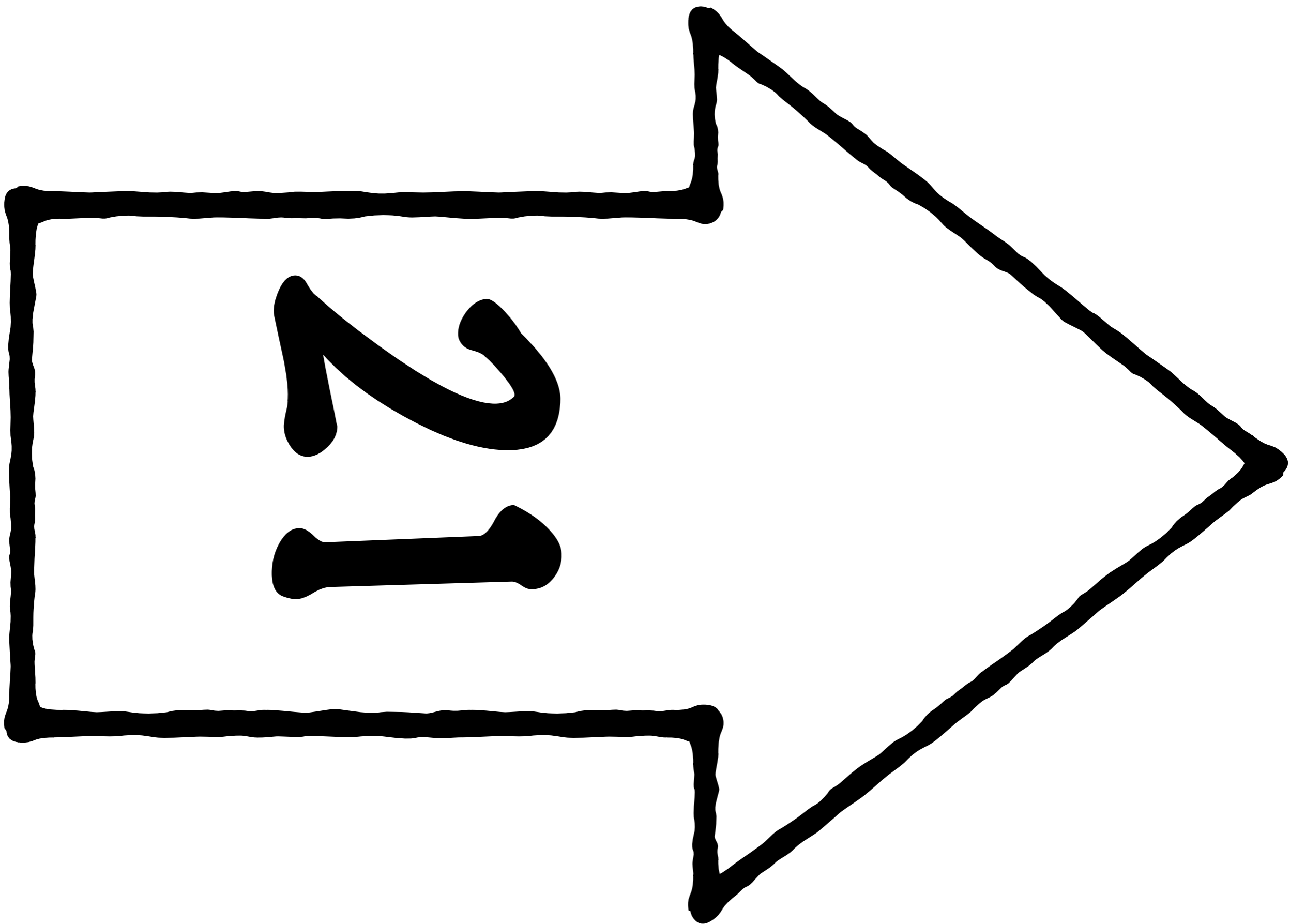
The following pages with giant arrows can be used if the floor of your school is tiled with big squares. The students can then gather around and try to solve the puzzle collectively.

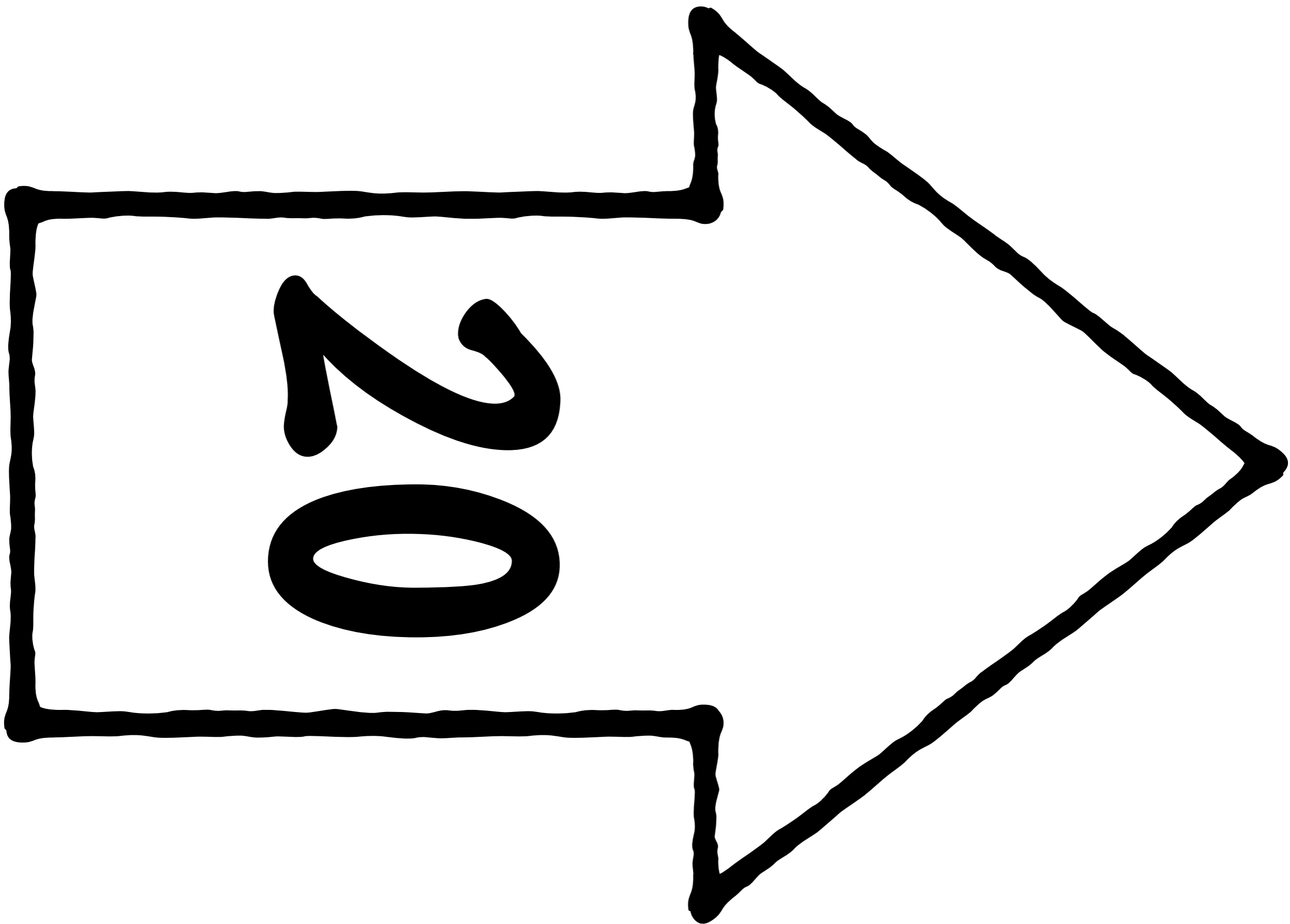
Start with only three 1s.

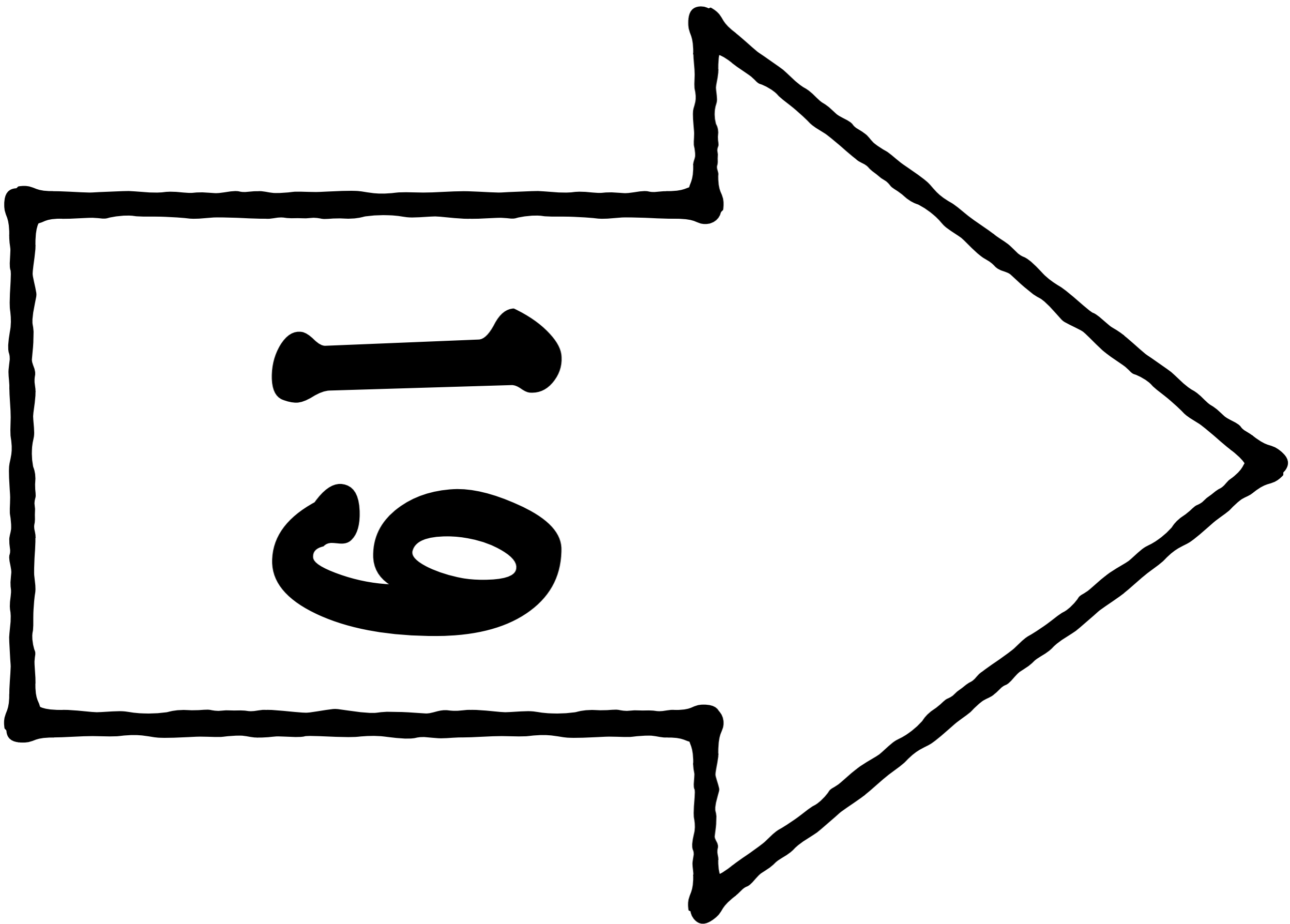
Remember: Don't give the rules upfront. That's boring. Your first objective is to give the class a communal failure after they place an arrow which doesn't follow the rules.

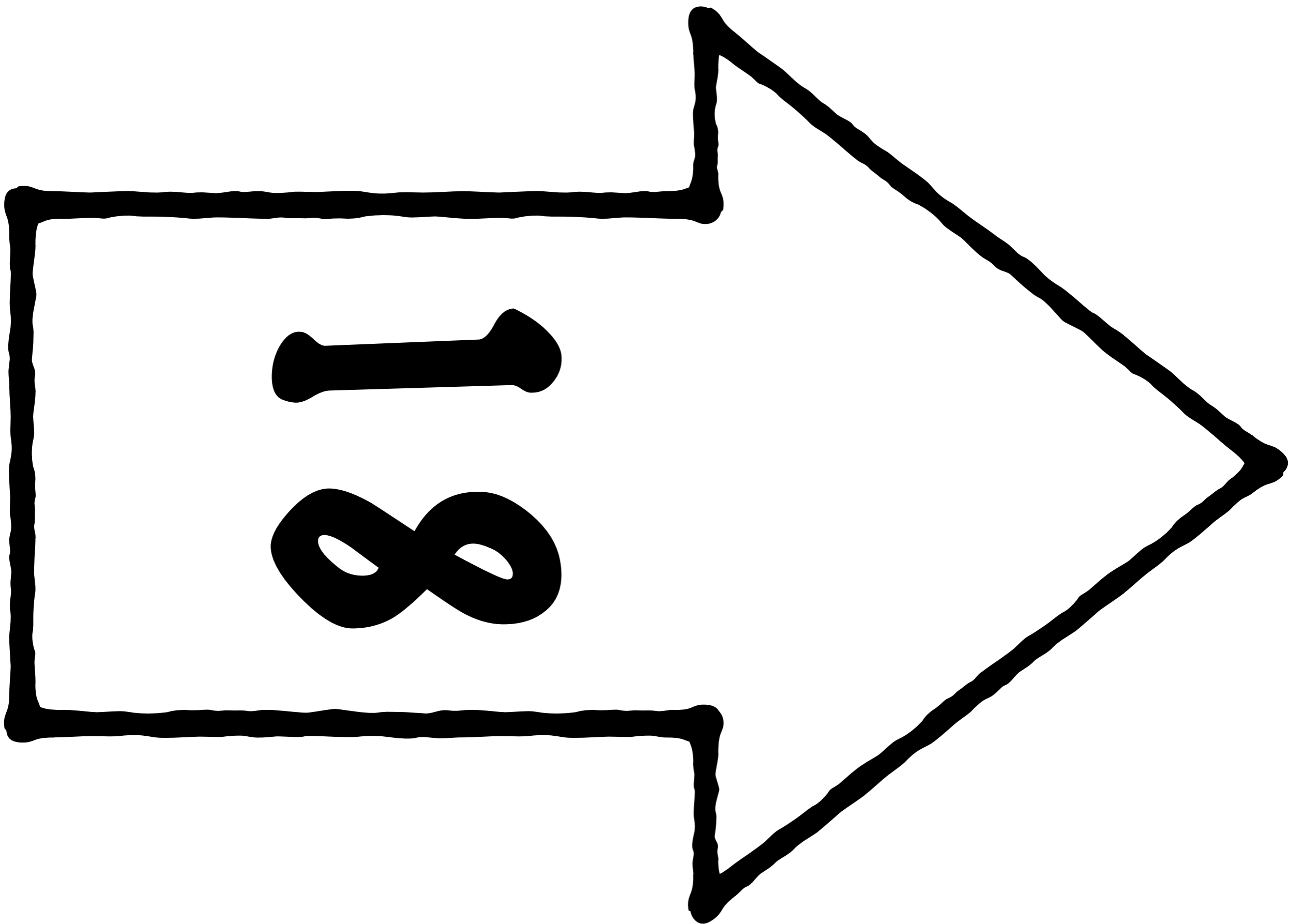


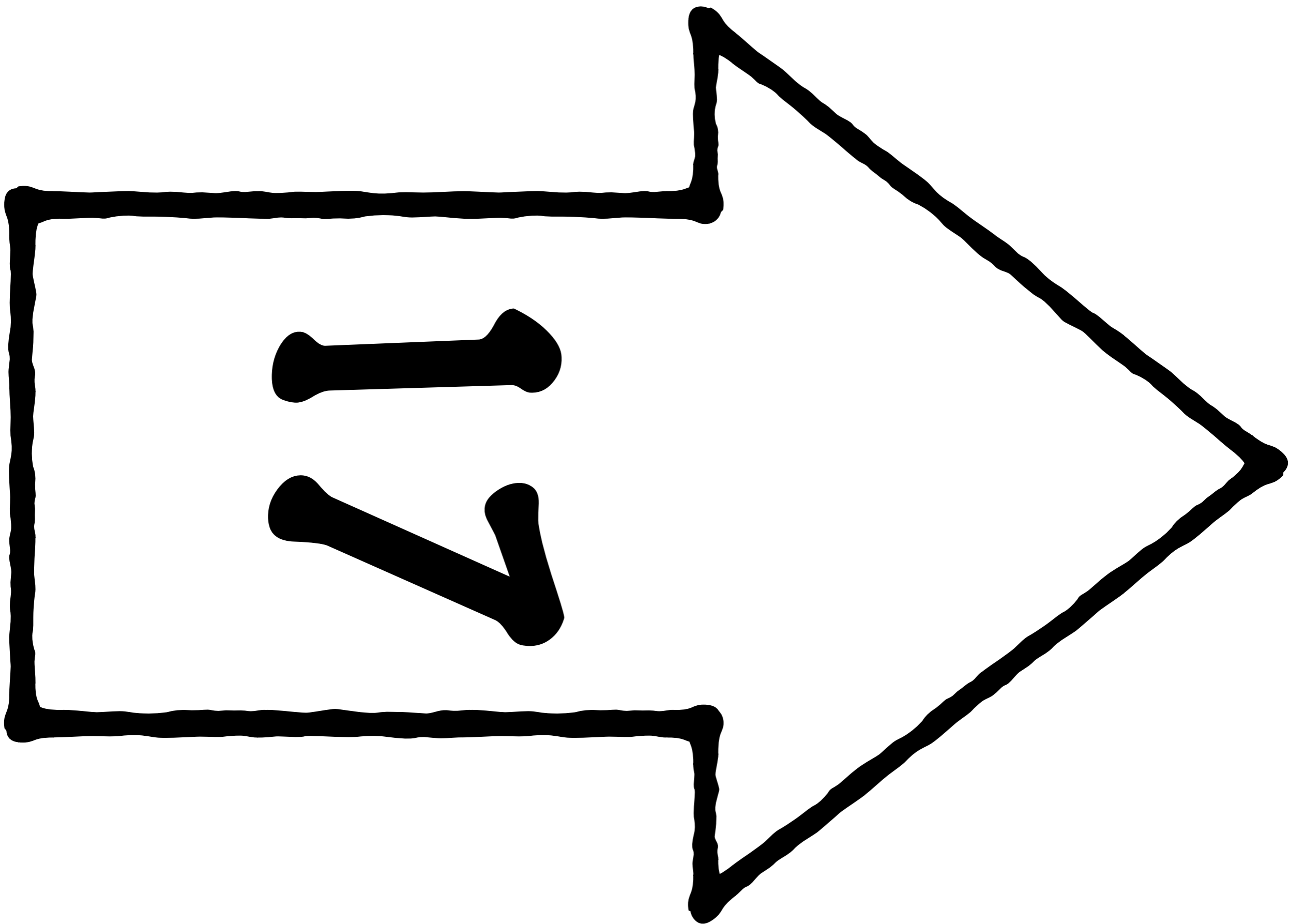


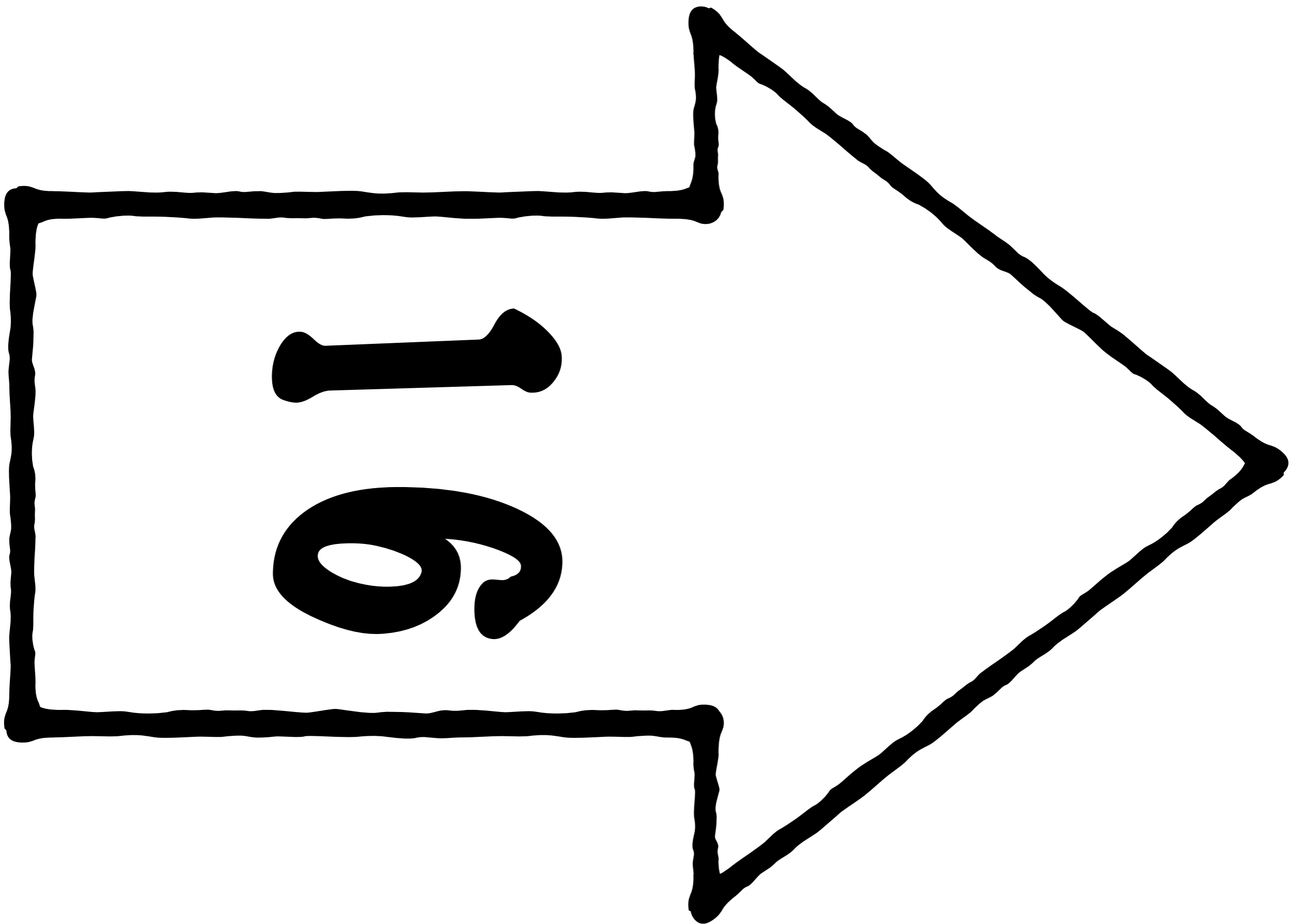


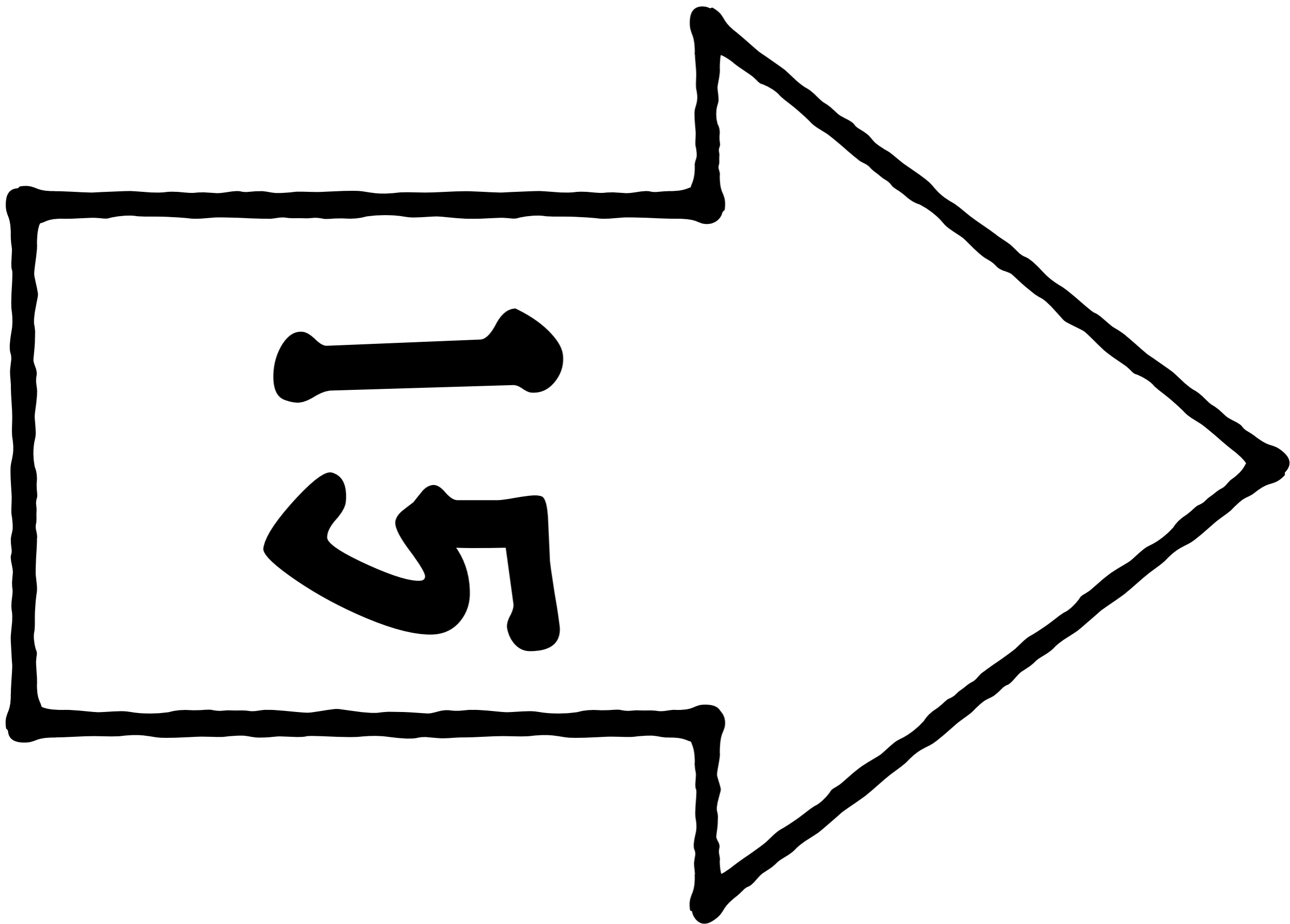


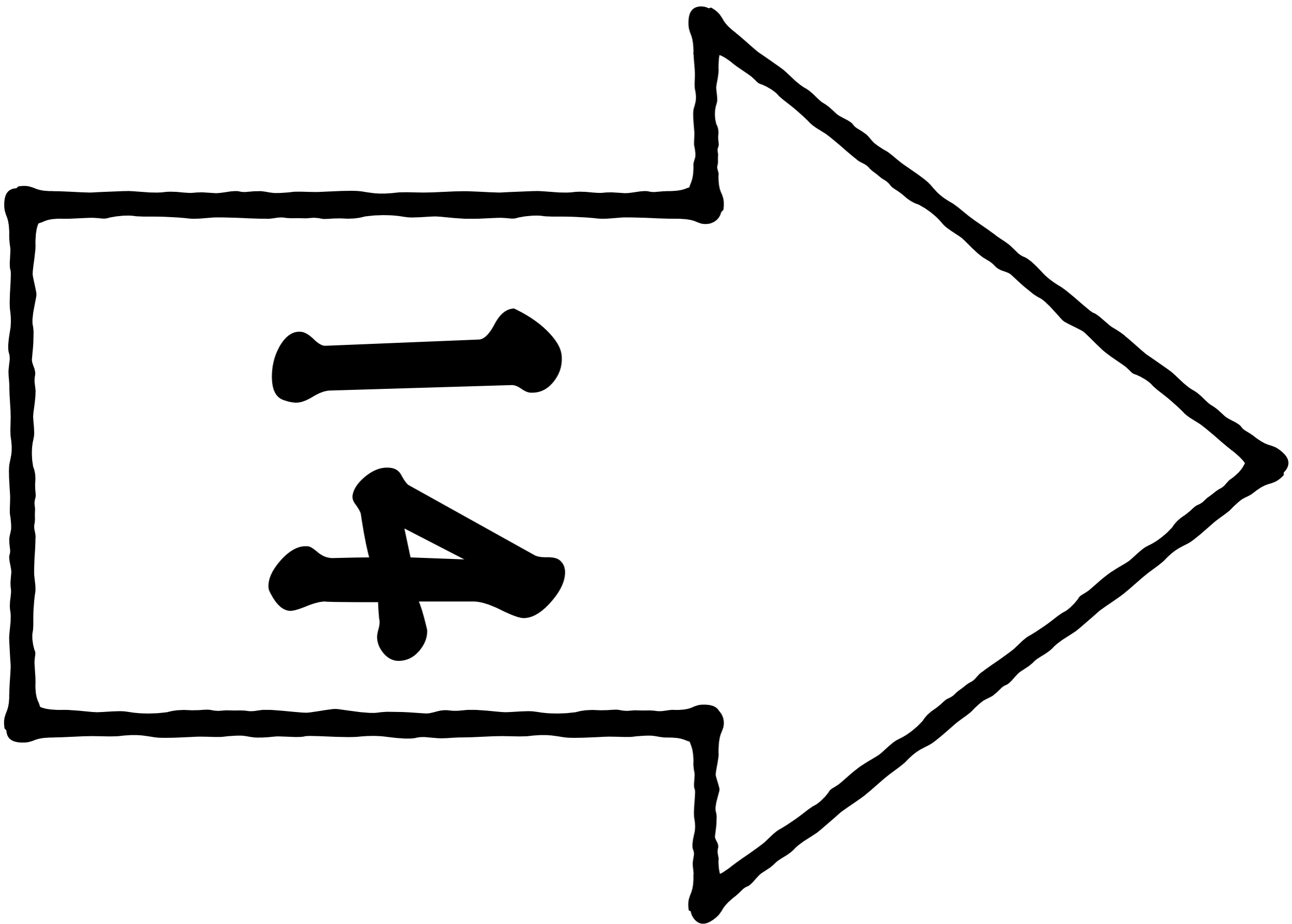


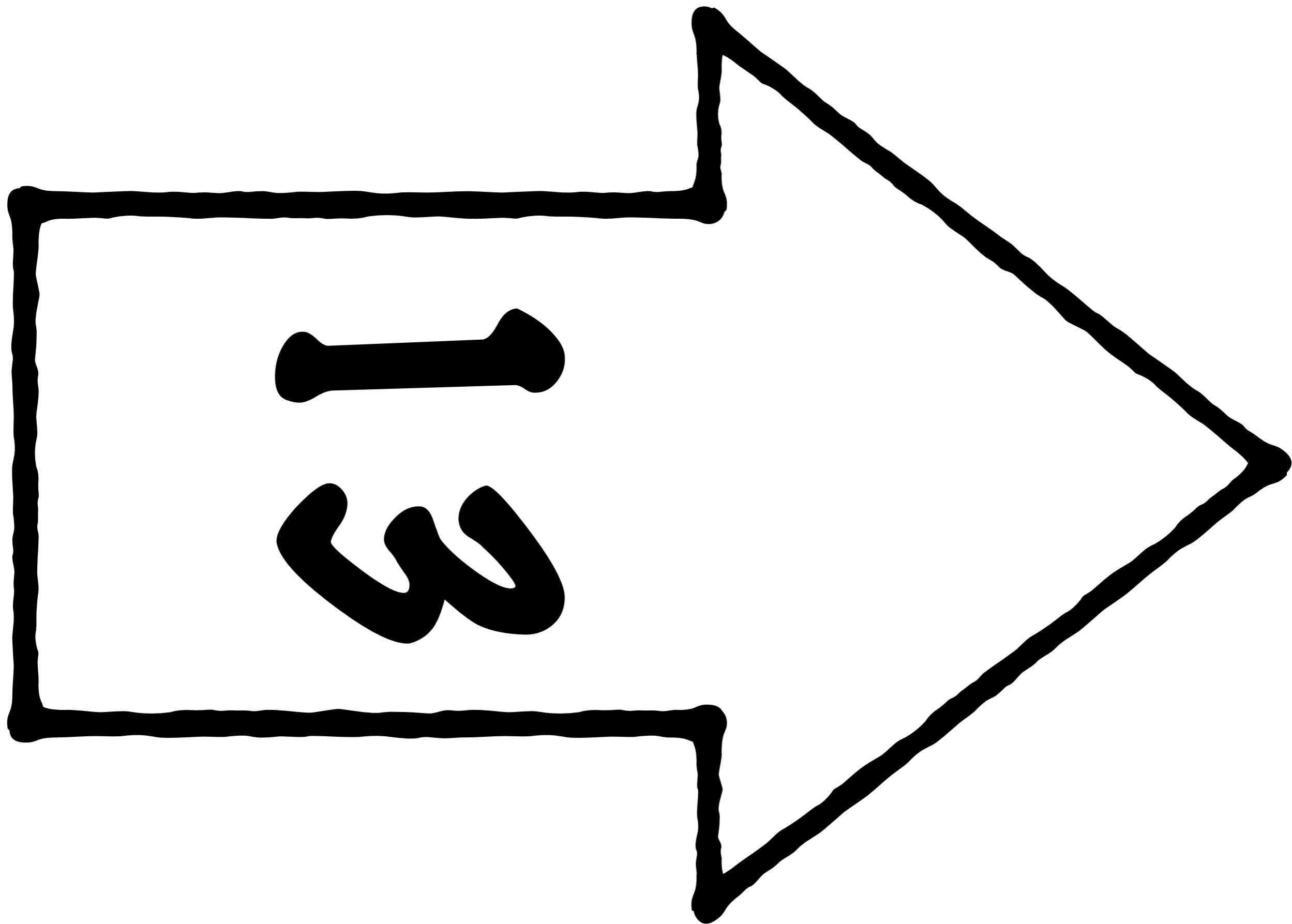


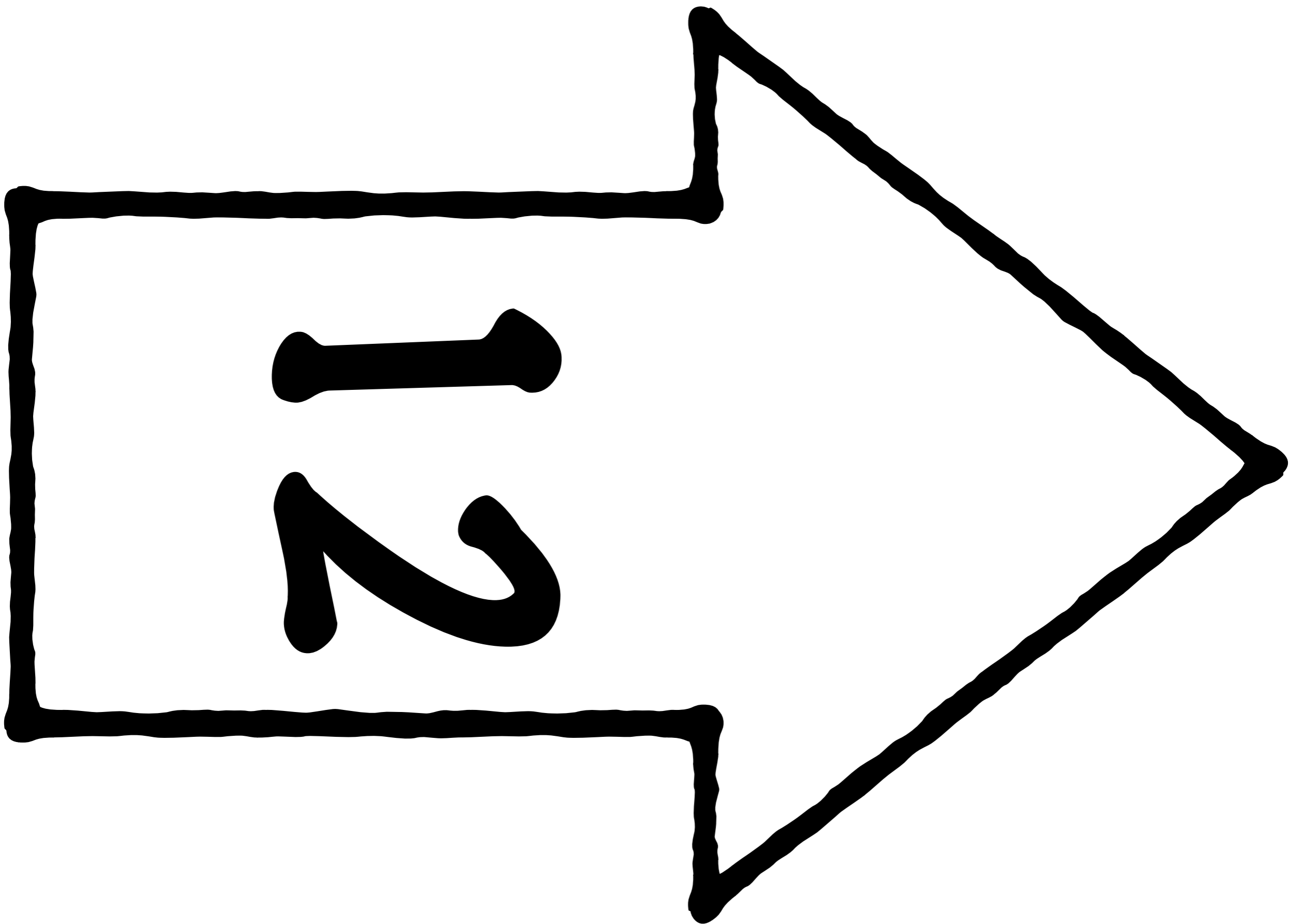


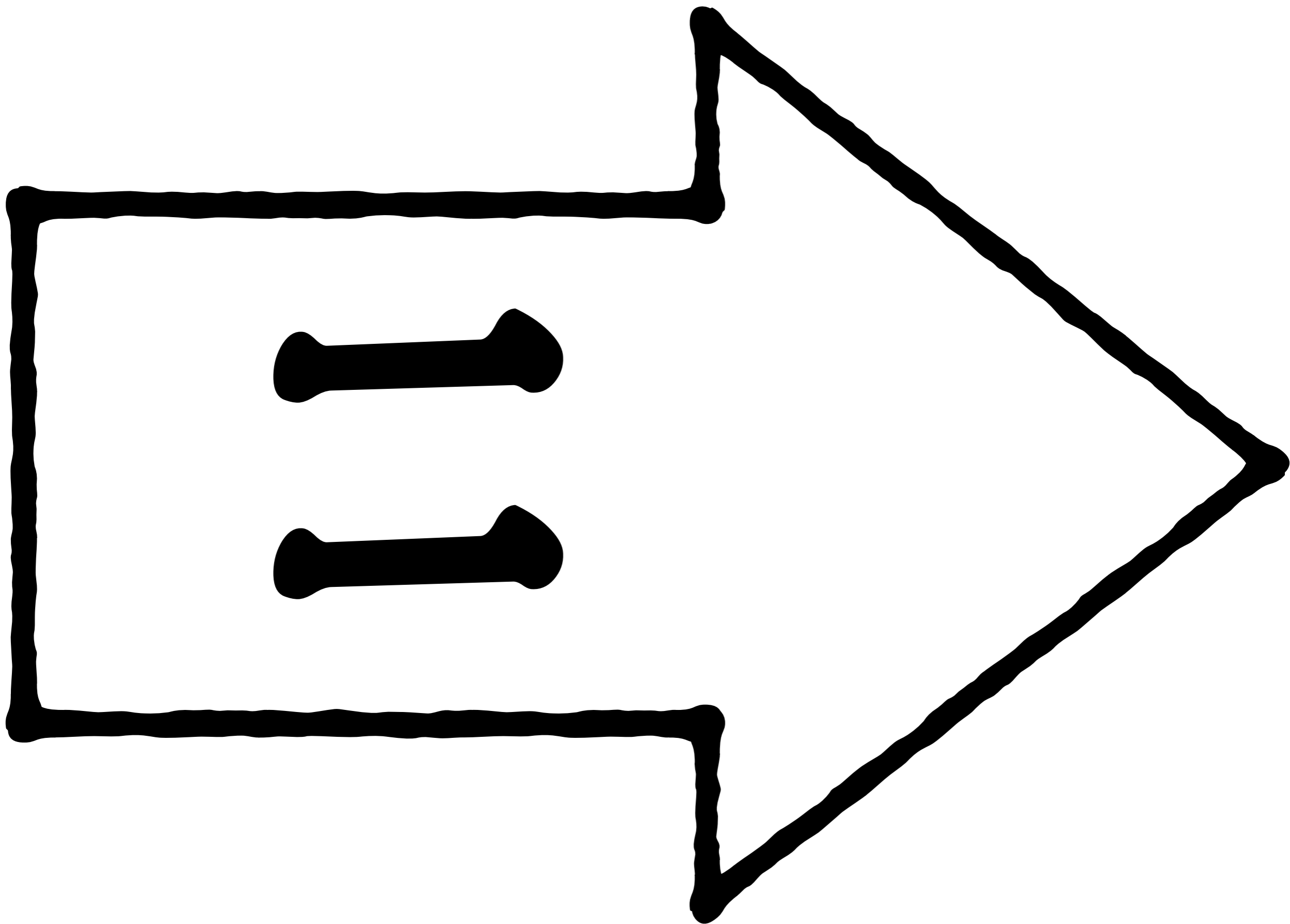


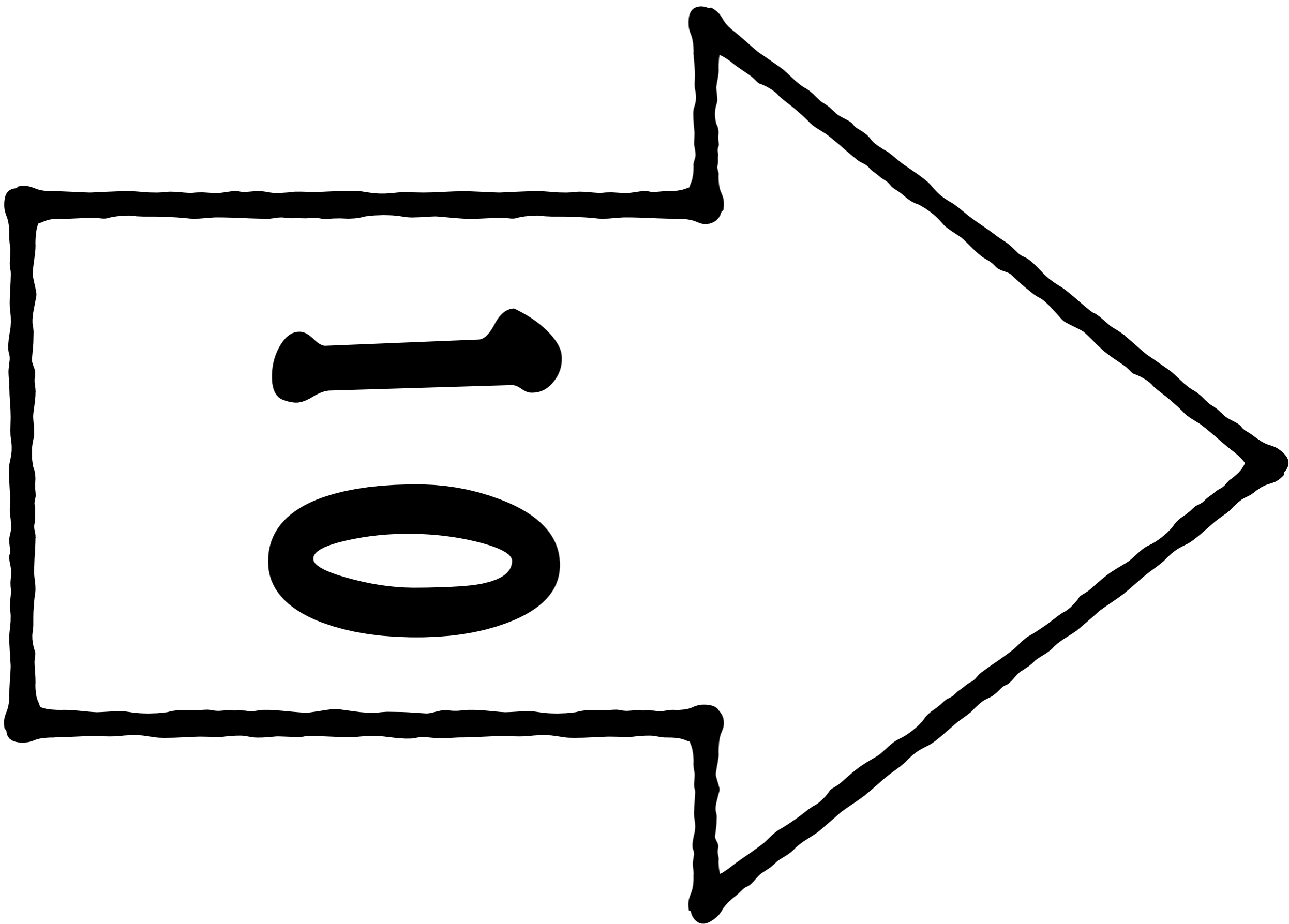


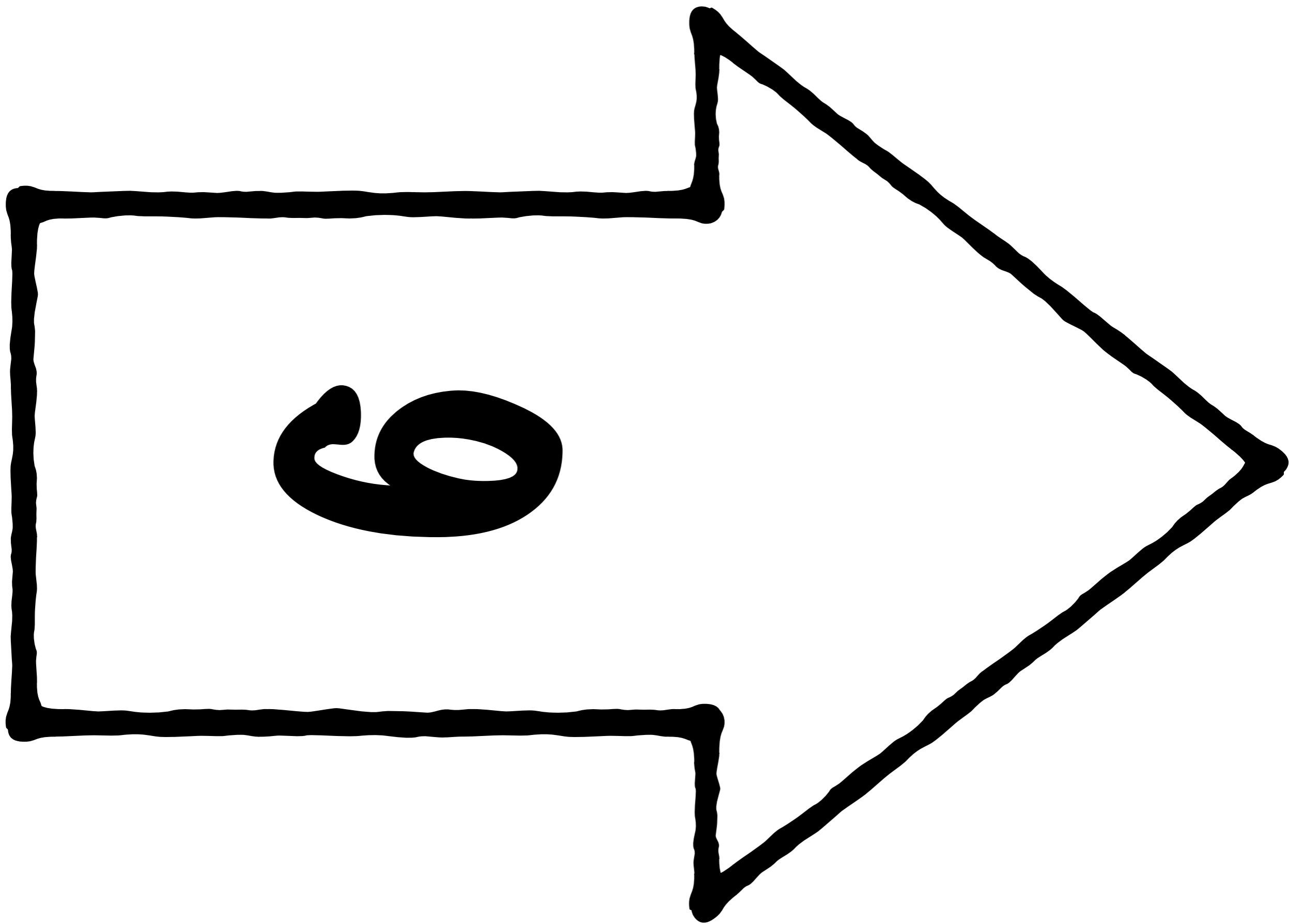


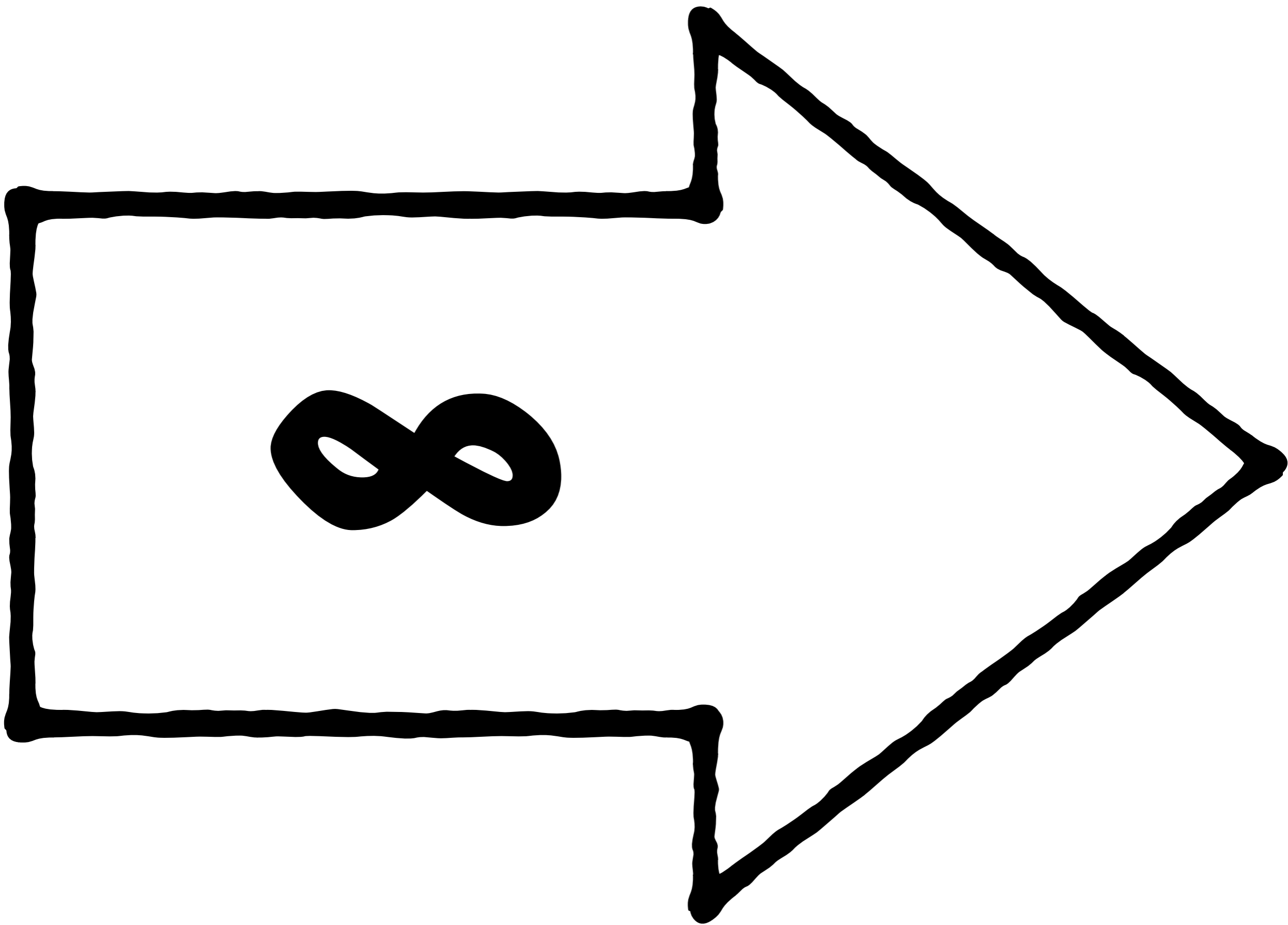


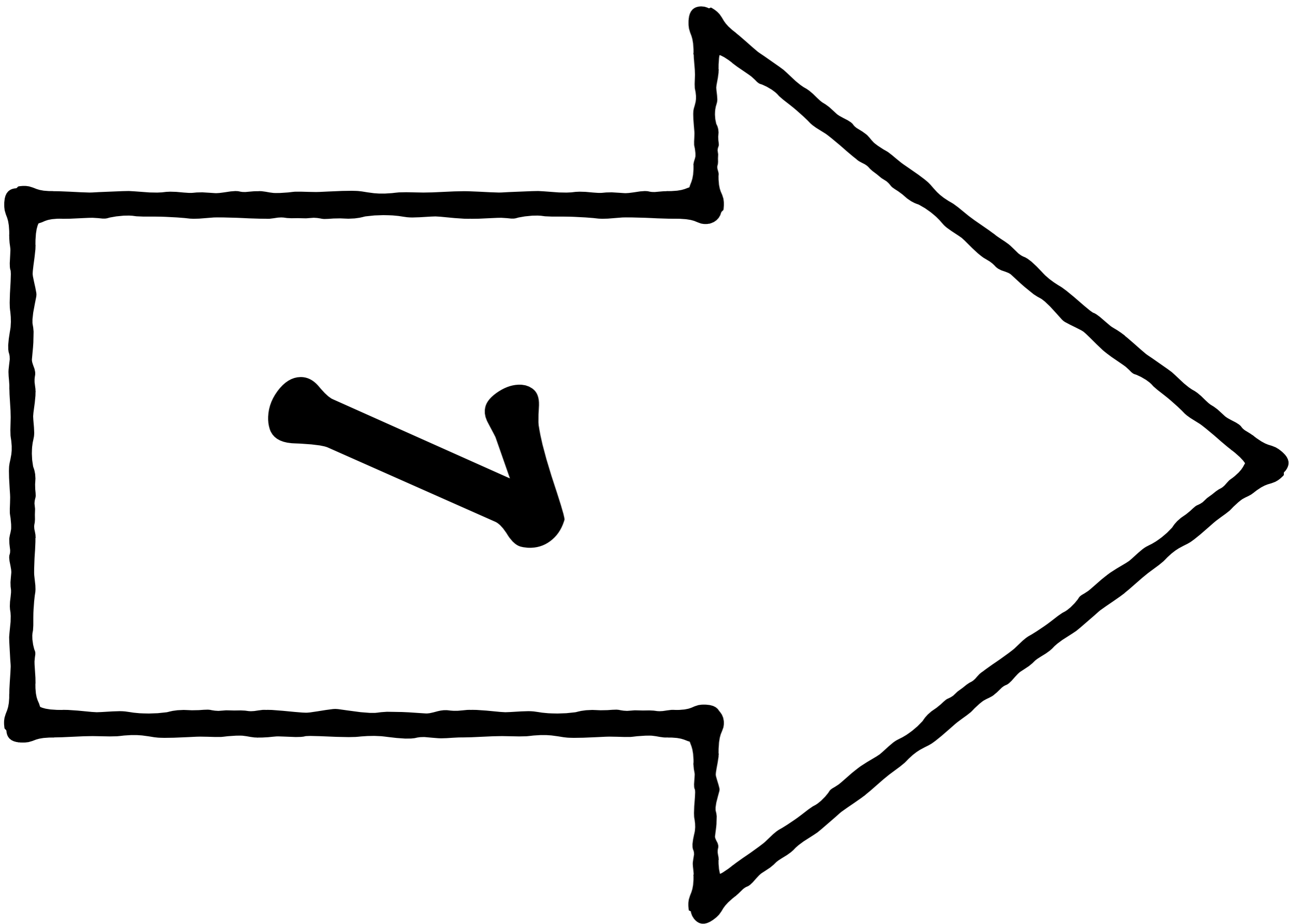


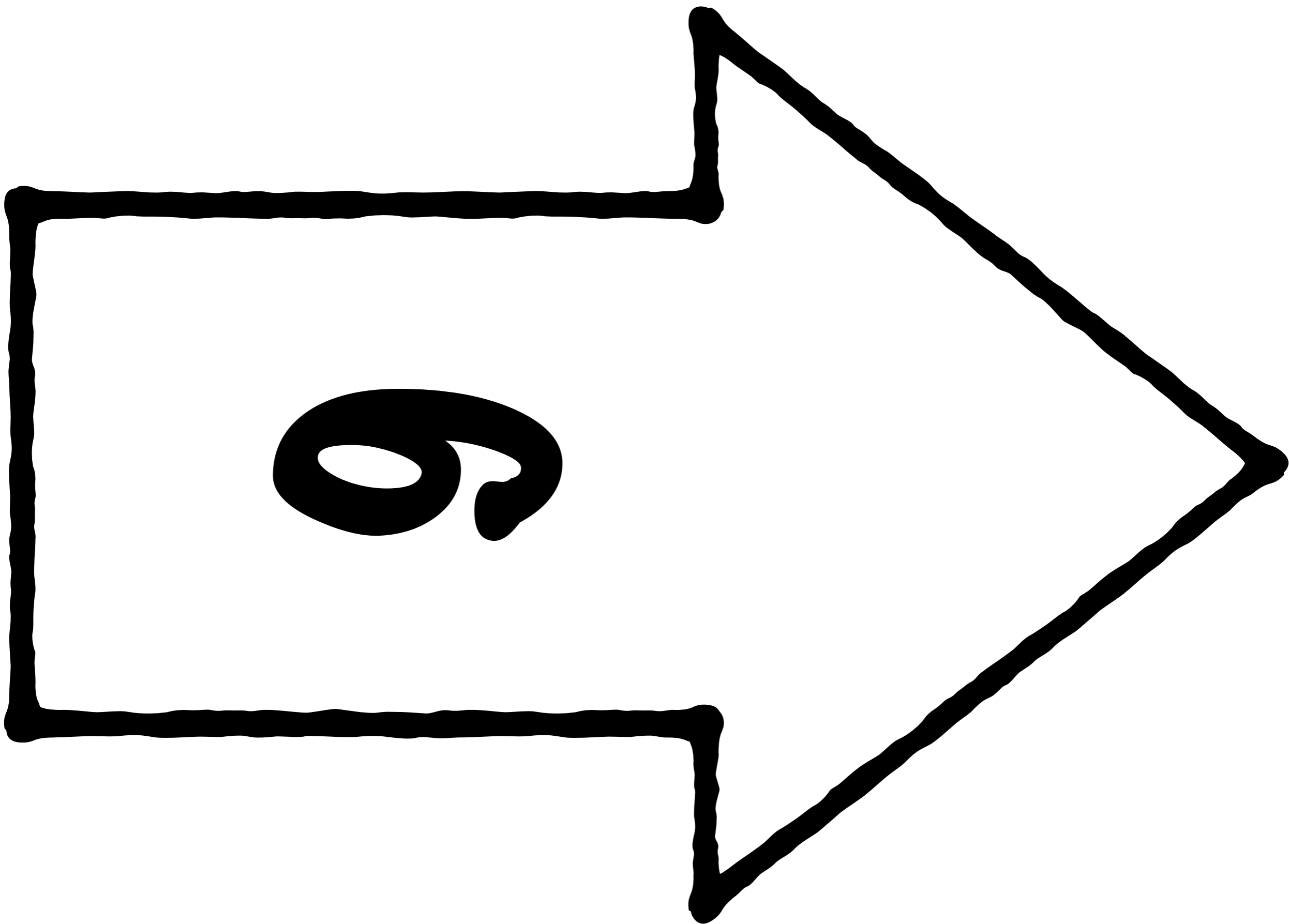


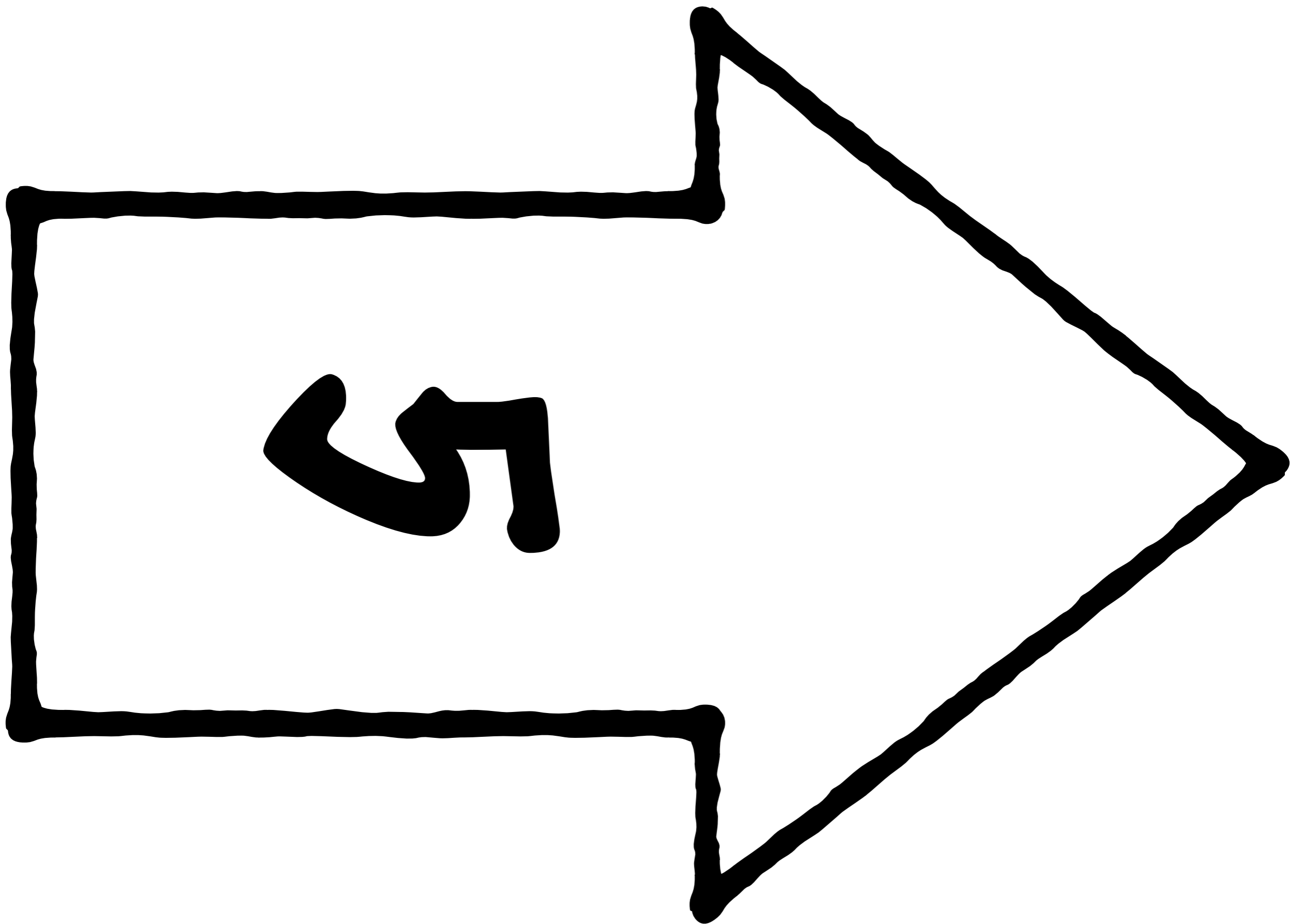


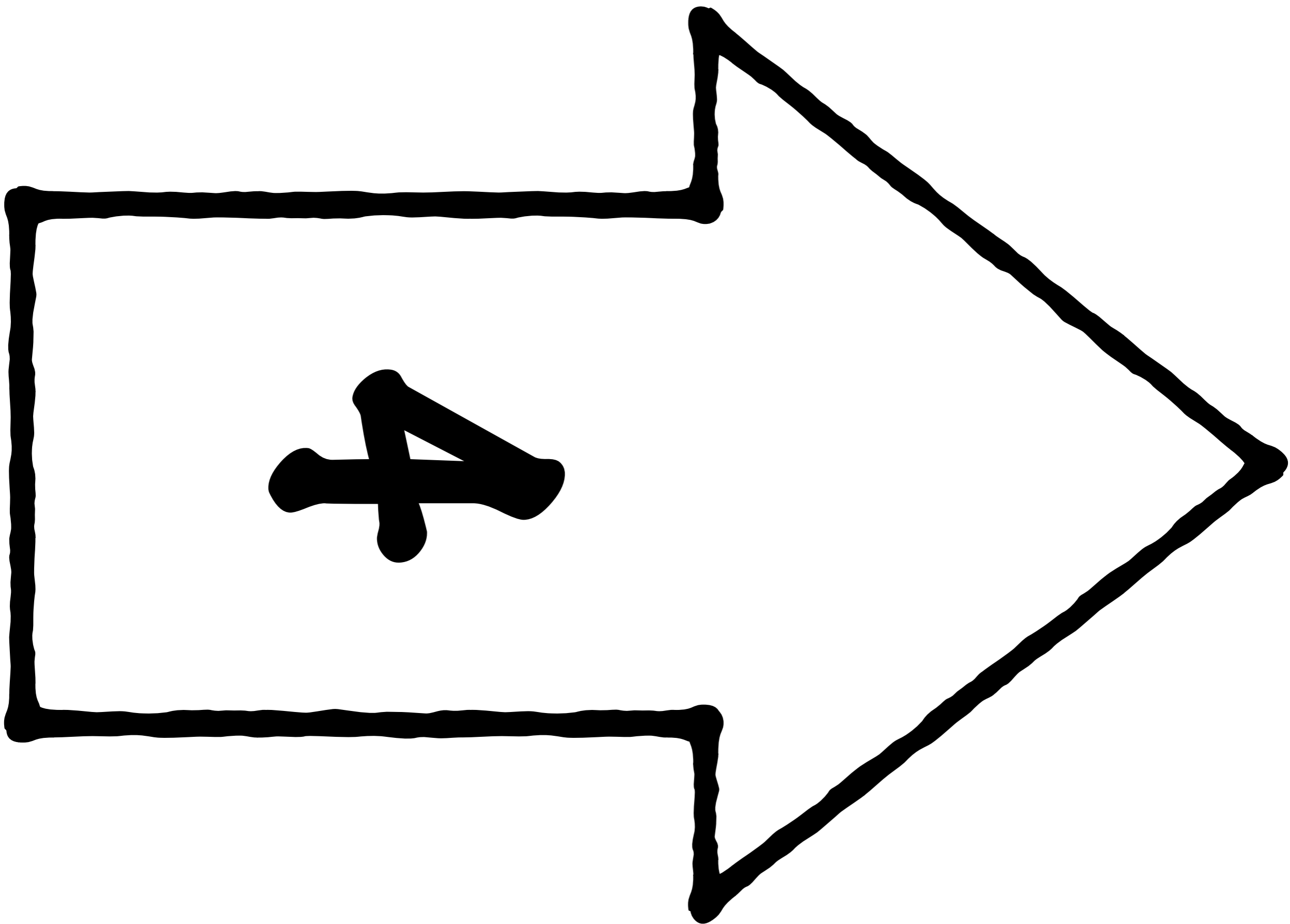


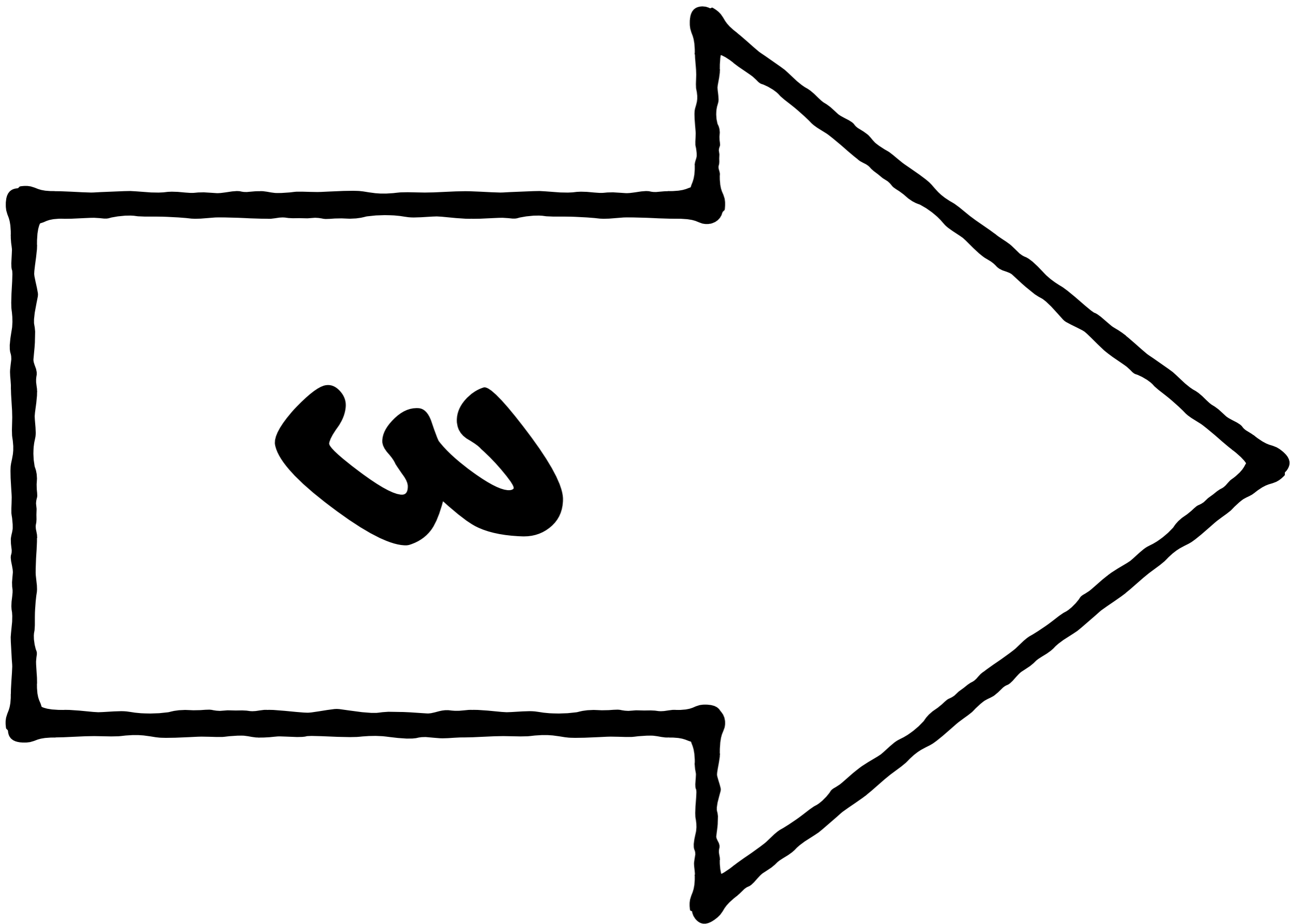


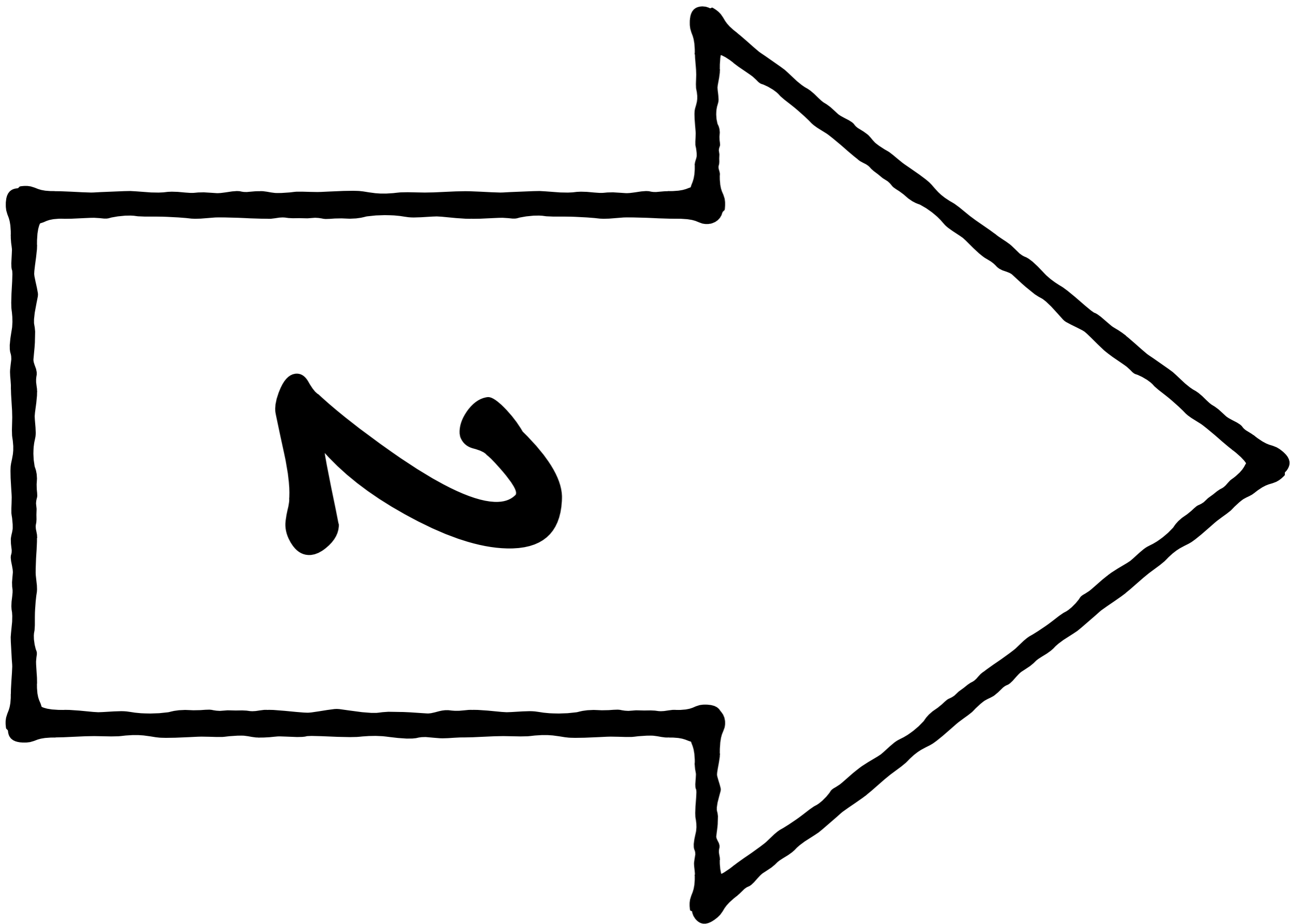


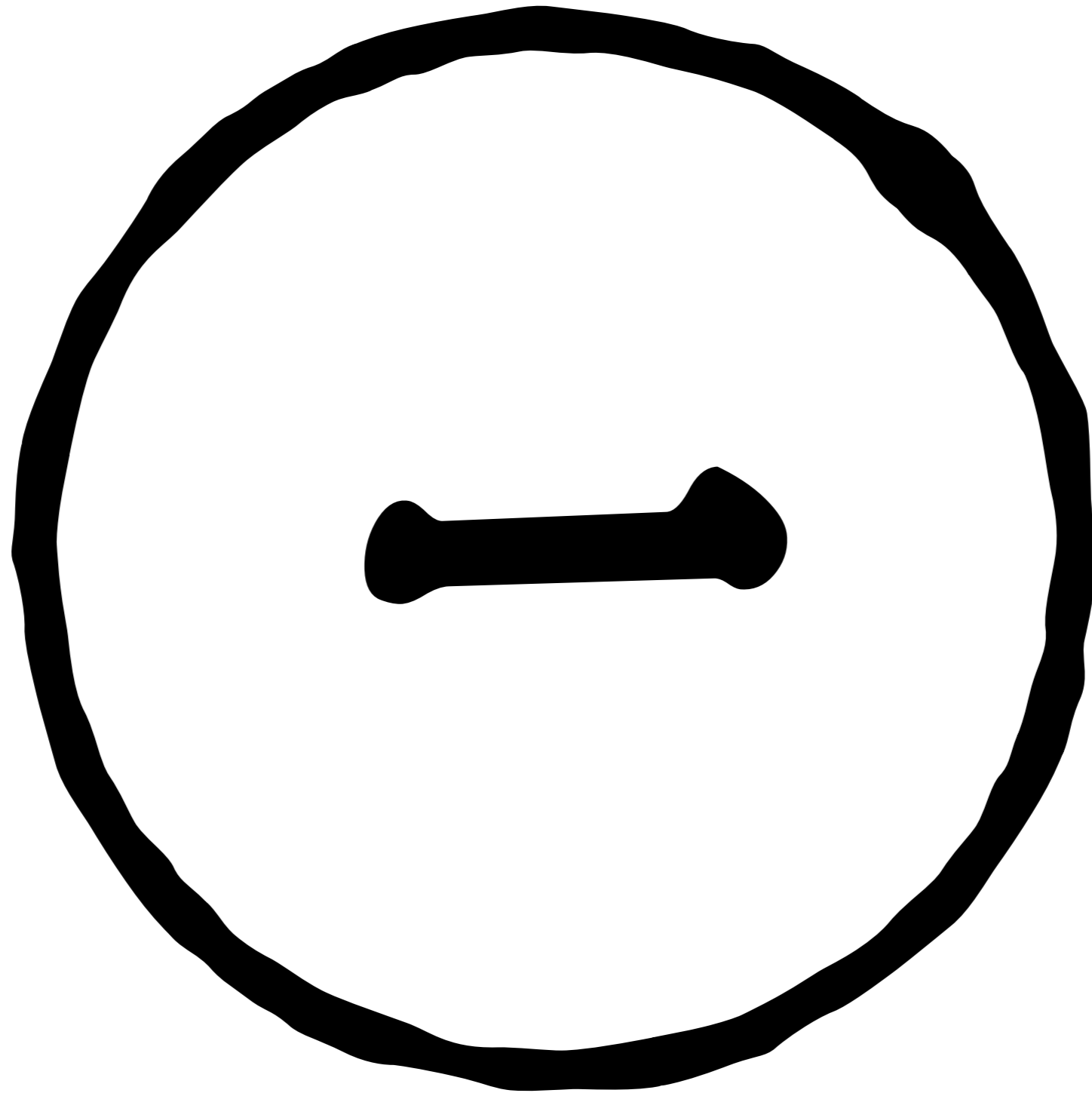


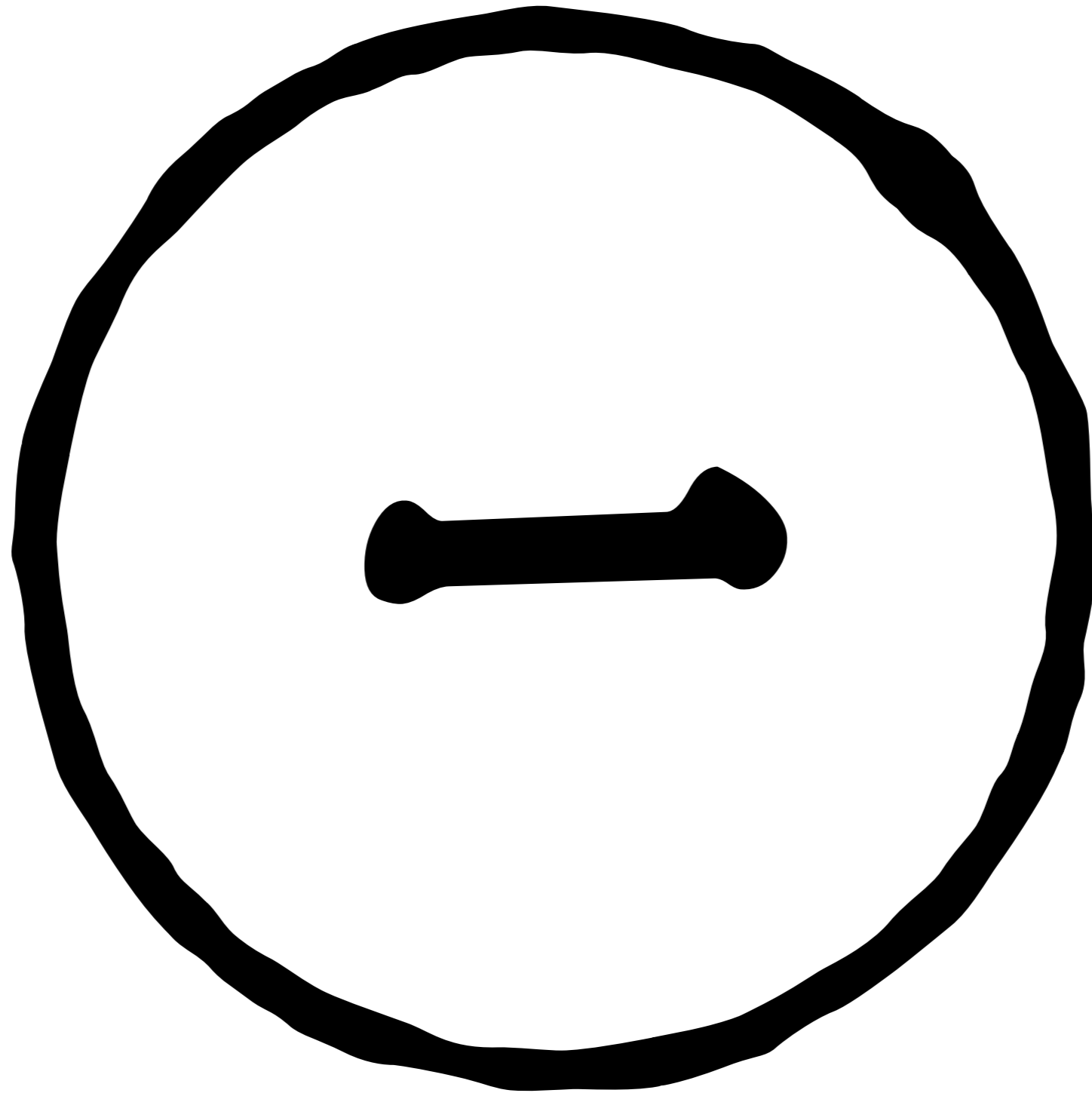


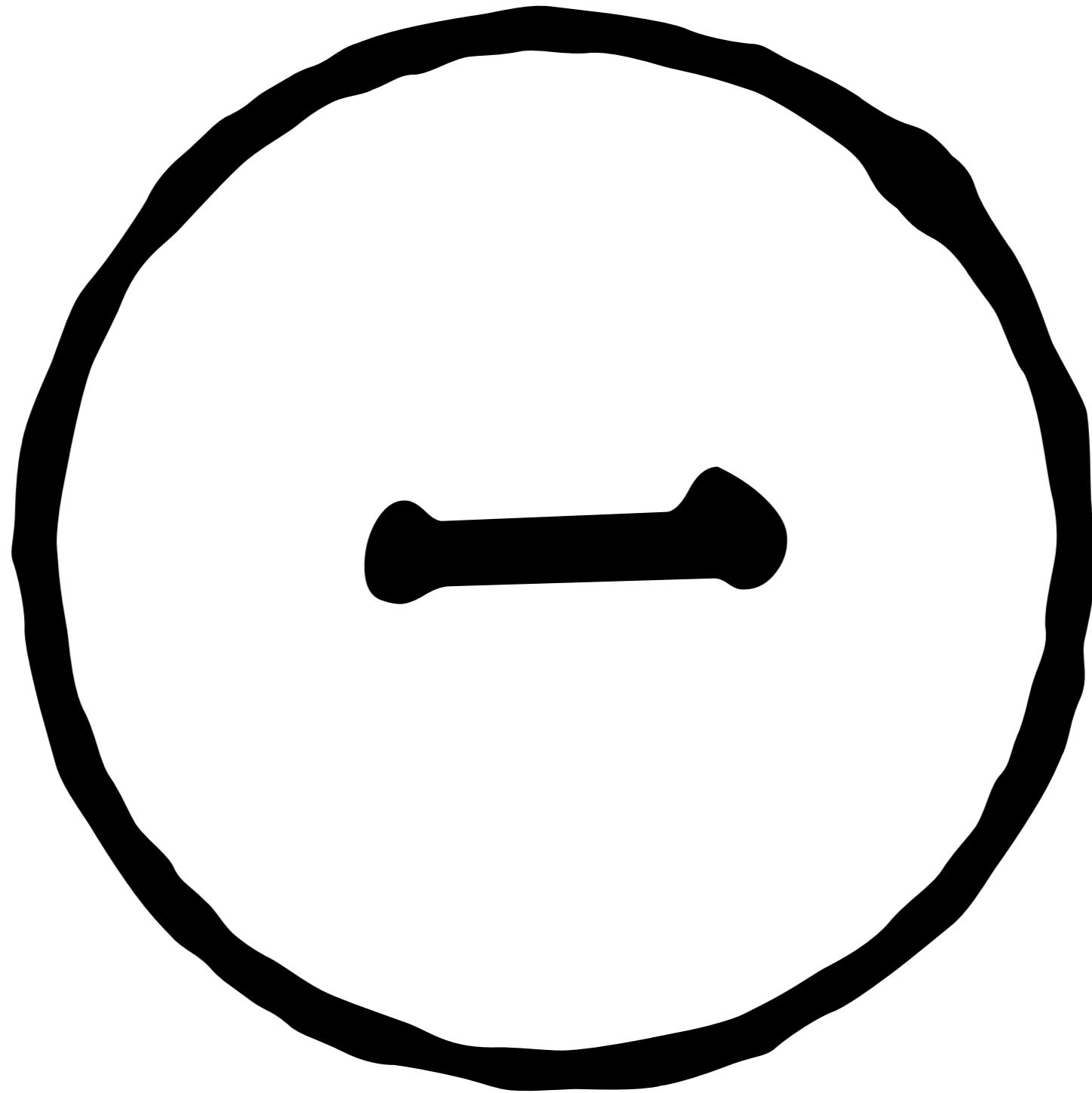






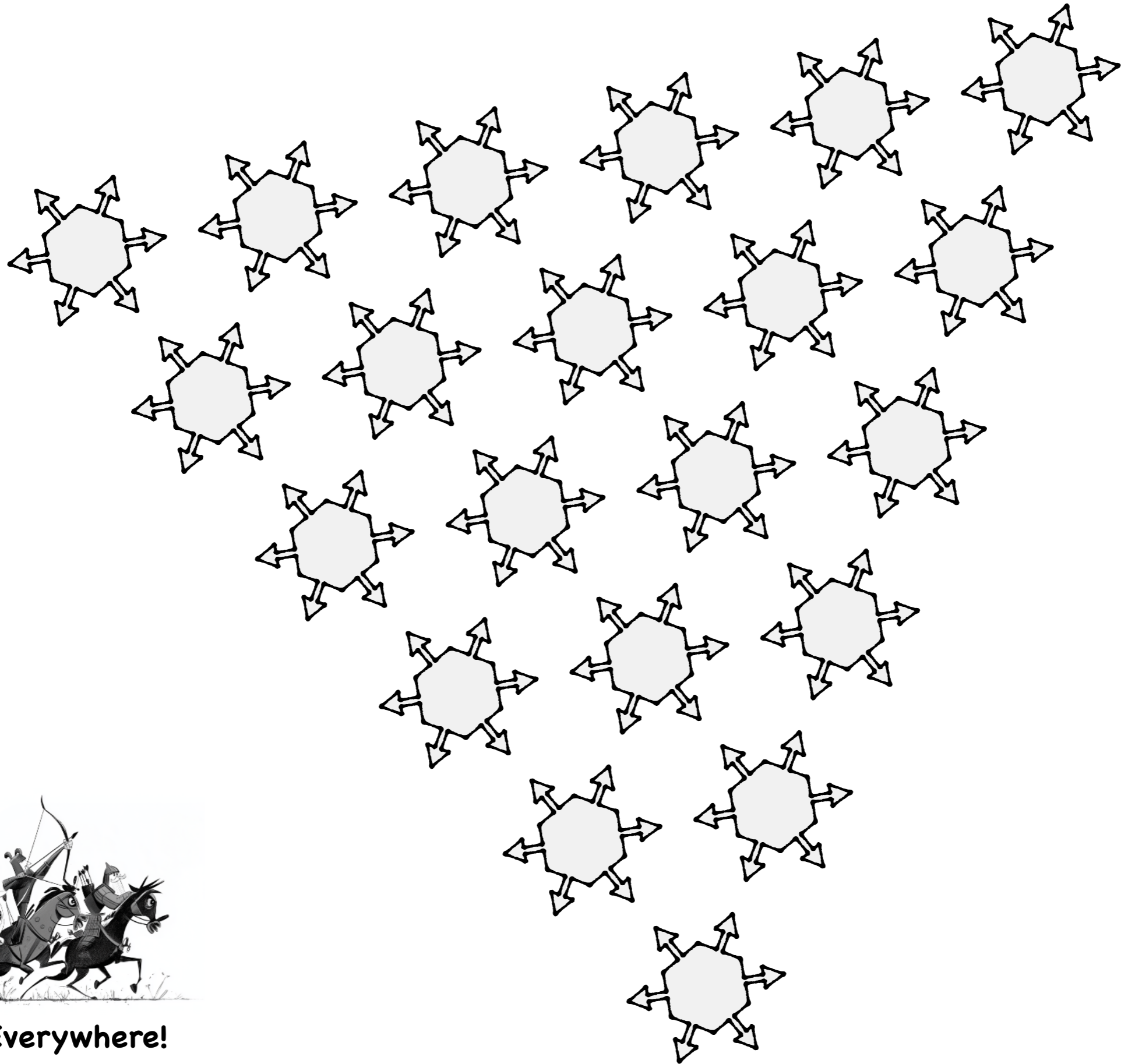








Arrows Everywhere!





6	12	11	1
4	1	5	9
10	1	7	8
2	1	3	1

